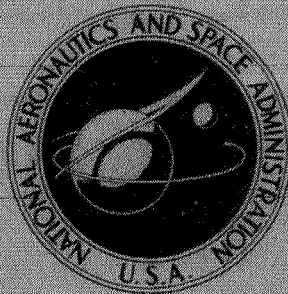


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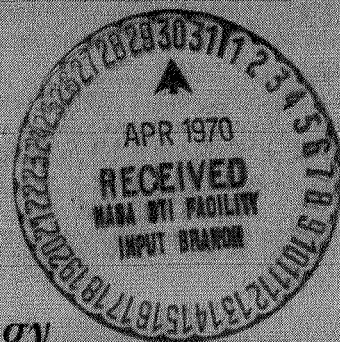
A COMPUTER PROGRAM
FOR QUICKLY ANALYZING
ELECTRIC PROPULSION MISSIONS

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SUMMARY

A computer program is described that is capable of determining the performance and system requirements of electrically propelled spacecraft in combination with specific launch vehicles and high-thrust upper stages. The formulation of the logic and optimization techniques are described as well as the functional relationships that define the characteristics of the high- and low-thrust systems. The several output formats, including a plot option, are illustrated, and complete descriptions of all input and output parameters and a program listing in Fortran IV are given. The input is simplified by use of colloquial variables. Example problems are provided which depict the usage of the various options available to the user. These options include:

- Planet orbiters or flybys
- Launch to parking orbit or direct to escape
- Built-in stable of launch vehicles or specified by input
- High- or low-thrust Earth departure
- High- or low-thrust planet arrival
- Optimum or constrained power
- Optimum or constrained thrust time
- Optimum or constrained hyperbolic velocities
- Optimum ($\alpha = f(P)$) or constrained propulsion system specific mass
- All-ballistic high-thrust comparisons
- Three output formats, including graphical

The program is quite accurate in simulating entire missions and can define their requirements very quickly due to the short execution times, which range from 0.1 second to 0.5 second, on an IBM 360-50 (0.05 to 0.25 on IBM 7094, 0.02 to 0.1 on IBM 360-75) depending on the option selected. Convergence is guaranteed.

INTRODUCTION

As the national space program progresses, there is growing interest in performing missions that have greater propulsive energy requirements than those performed to date. One method of accomplishing such missions is through the use of electric propulsion. The analysis of the performance and system requirements for this type of advanced propulsion has in the past

centered on detailed trajectory studies (ref. 1). The computation of optimized low-thrust trajectories is complicated by the requirement for integration of the equations of motion and the solution of the subsequent boundary-value problem with concomitant optimization of the system parameters. More than 50 attempts have been made over the years to develop low-thrust trajectory and mass-computation programs that ease this computer-time-consuming problem (ref. 2).

The slow execution speeds of most of these programs have excluded their use in investigating wide ranges of variables necessary to identify commonality in mission and system characteristics. Many programs are quite inflexible and do not allow study of interesting options such as constrained power level and constrained thrusting time, or various departure and arrival modes. The program described in this paper evolved from an effort to produce a useful low-thrust mission-analysis tool of acceptable accuracy and compute time that would be applicable to a range of problems.

The computer program defines the performance and system requirements of electrically propelled unmanned planet-orbiter and flyby missions using existing launch vehicles for the Earth launch phase, and high-thrust upper stages or low-thrust spiral maneuvers for Earth-departure and planet-arrival phases. The characteristics of the launch vehicles and high-thrust stages may be specified in lieu of the built-in values. The electric propulsion system may be completely optimized, or may be constrained in power level, thrusting time, propulsion system specific mass, or departure and arrival velocities. Rather than integrate the low-thrust trajectory, functional relationships for the energy requirements of precomputed optimum trajectories obtained from accurate computer programs are stored within the code (refs. 3, 4). Curve-fitting procedures have been used in defining the energy parameters as a function of time and hyperbolic excess velocity at Earth departure and planet arrival. A method of system optimization based on the near invariance of certain parameters with system variables was found to be quite accurate. Low-thrust and high-thrust planetocentric operations are expressed analytically, and their velocity is matched with the heliocentric phase. Correlation with exact trajectory data is excellent, and the computer times are less than a second per fully optimized case.

Most important are the fail-safe and user-convenience features of the code. Convergence is assured on any case that has a solution. On all other cases, the code repairs any damage to its logic and proceeds to the next input case. This facilitates the running of numerous cases with large ranges in parameters. Also, much effort has been expended in developing the program with the lay user in mind. The input has been simplified through the use of colloquial variables such as the proper names of launch vehicles and planets, and the straightforward spelling of parameters to indicate their function such as `MODE = FLYBY`, `ARRIVE = HIGH`, `LAUNCH = ESCAPE`. The Fortran IV program coding has been kept relatively simple so that the logic flow may be followed easily and changed to suit a user's particular needs. The program is being sent to the regional dissemination center, COSMIC, located at the University of Georgia, for general availability.

ANALYSIS

The definition of the performance and system requirements of an unmanned interplanetary space mission involves the apportionment of stage masses at each phase such that maximum payload may be delivered for a given launch weight and given constraints. The problem complexity increases when one of these stages is electrically propelled, for it is then necessary to properly mate both high- and low-thrust systems having markedly different characteristics. The optimization of the various stage and system parameters has generally required many iterations involving time-consuming low-thrust trajectory integration. To provide a computational tool for electric-propulsion mission analysis of sufficient speed to allow broad coverage of cases, the low-thrust trajectories have been precomputed and stored within the program described herein. The data, ready for instant recall, is stored in the form of functional relationships between the trajectory parameters $J = \int a^2 dt$, coast time, operating time, and initial and final velocities. Since J is a good indicator of energy requirements, the minimization of this parameter over the planetocentric and heliocentric phases will yield the optimum apportionment of the operating times within these phases. The energy parameter J is heavily time-dependent and is additive over the phases:

$$J_T = J_D + J_H + J_C \quad (1)$$

where

$$J_T = f(T_T)$$

$$J_D = f(T_D)$$

$$J_H = f(T_H)$$

$$J_C = f(T_C)$$

and subscripts:

T total

D departure

H heliocentric

C capture

The program thus minimizes the summation of J_T while seeking the best division of the total mission time among the various phases. The description of this problem solution will proceed in the order in which the code handles each phase.

Launch

Since most analyses of unmanned interplanetary missions begin on the launch pad, the characteristics of a stable of 11 presently conceived or operational launch vehicles have been built into the program. The characteristics of these vehicles, an example of which is shown in figure 1, are

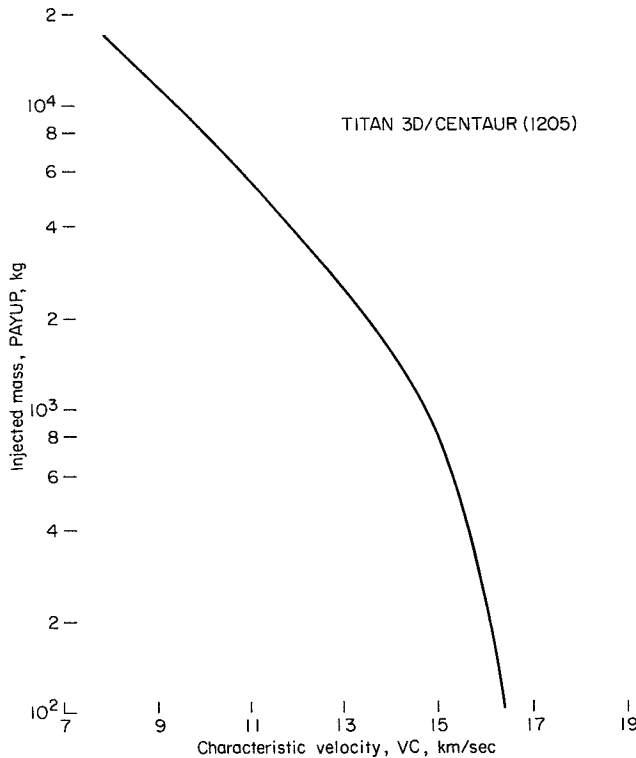


Figure 1.- Example of built-in launch vehicle characteristics.

stored in 16 valued tables of PAYUP (payload mass of vehicles, kg) versus VC (characteristic velocity of vehicle, km/sec). The stored values of the selected launch vehicles may be found in subroutine DPART. If the analyst desires to use a vehicle that is not in storage, he need only input the tabular values of PAYUP and VC (a maximum of 16 values each). The convention adopted in this study is that all launch vehicles attain at least low circular orbit speed so that the initial values in the tables should correspond to low Earth orbit conditions.

If the launch vehicle is to place its payload into a parking orbit (LAUNCH = PARK), the input parameters of the parking orbit (RP1 and EPSD) are used to calculate the required characteristic velocity, VC. Since the performance of the vehicles are stored with minimum requirements starting in low Earth orbit, all launch velocities computed internally are additive to circular velocity,

7.75 km/sec, at 185-km (100-n.mi.) altitude. The velocity requirement to transfer from the 185-km circular orbit to the trajectory that will coast to the specified orbit perigee (RP1) is given by:

$$V1 = \sqrt{\frac{GM}{A_{12}} \left(\frac{1 + \epsilon_{12}}{1 - \epsilon_{12}} \right)} - 7.75 \quad (2)$$

where

GM 39.86 (10⁴ km³/sec²)

A₁₂ semimajor axis of transfer orbit = $\frac{RG}{2}$ (RP1 + 1.029)

ε₁₂ eccentricity of transfer orbit = $\frac{RP1 - 1.029}{RP1 + 1.029}$

The velocity requirement to establish the desired parking orbit at the radius $RP1$ is given by:

$$V2 = \sqrt{\frac{GM}{A_D} \left(\frac{1 + EPSD}{1 - EPSD} \right)} - \sqrt{\frac{GM}{A_{12}} \left(\frac{1 - \epsilon_{12}}{1 + \epsilon_{12}} \right)} \quad (3)$$

where

$EPSD$ eccentricity of desired orbit

A_D semimajor axis of desired orbit = $\frac{(RG)RP1}{1.0 - EPSD}$

RG radius of Earth

The total velocity required of the launch vehicle is:

$$VC = 7.75 + V1 + V2$$

The code then enters the tabular values of VC using a second-order interpolation to determine exact values of launch vehicle payload, $BOOSTL$.

If the launch vehicle is to place its payload onto an escape trajectory ($LAUNCH = ESCAPE$), the required velocity is simply:

$$VC = \sqrt{(VINFL)^2 + 2(7.75)^2} \quad (4)$$

where $VINFL$ is the departure velocity either constrained by input of VA or left for program optimization. The code then determines the payload ($BOOSTL$) from the appropriate launch vehicle tabular values.

Depart

When the launch vehicle is used to place its payload into a parking orbit ($LAUNCH = PARK$), the user should indicate his choice of departure stage thrust level by input. Departure from orbit via a high-thrust rocket ($DEPART = HIGH$) requires the calculation of the energy and performance based on the stage and orbital characteristics. The velocity increment required of the system is:

$$\Delta V = \sqrt{(VINFL)^2 + \frac{2(GM)}{RP1(RG)}} - \sqrt{\frac{GM}{A_D} \left(\frac{1 + EPSD}{1 - EPSD} \right)} \quad (5)$$

The payload ratio of the high-thrust system is given by:

$$DEPL = \frac{BOOSTL - WFUEL - WINERT}{BOOSTL} \quad (6)$$

where

$$\text{WFUEL} = \left\{ 1 - \exp \left[\frac{-\Delta V}{\text{DISP}(0.00981)} \right] \right\} \text{BOOSTL}$$

$$\text{WINERT} = \text{DINERT} + \text{DSIGMA}[\text{WFUEL}]$$

DINERT input fixed stage weight

DSIGMA input tankage fraction

DISP input specific impulse

For internal accounting purposes, the high-thrust departure payload ratio is set equal to 1 whenever LAUNCH = ESCAPE, since the departure stage is part of the launch vehicle.

With DEPART = LOW, the code will simulate a low-thrust spiral escape of Earth from the designated parking orbit. The method of describing the spiral escape maneuvers uses expressions developed by Edelbaum (ref. 5) on the basis of the work of Breakwell and Rauch (ref. 6), and considers the asymptotic matching of the planetocentric and heliocentric trajectories that are under the influence of both the Sun and the Earth. The low-thrust characteristic velocity increment under optimal steering during planet escape is given by:

$$\Delta V = V - 1.84V \left[\frac{A_O A_D A_D}{(GM)\mu_1} \right]^{1/4} \quad (7)$$

where

$$A_O \quad \text{initial acceleration} = \frac{C(1 - \mu_1)}{T_D}$$

V parking orbit velocity

μ_1 departure phase mass ratio

C exhaust velocity of system

T_D departure time

The low-thrust system is assumed to operate continuously during the spiral escape, therefore, T_D is the powered time. The final mass ratio for this maneuver is:

$$\mu_1 = \exp \left(\frac{-\Delta V}{C} \right) \quad (8)$$

and the energy parameter $J = \int a^2 dt$ for constant-thrust planet departure is given by:

$$J_D = \left(\frac{A_0^2}{\mu_1} \right) T_D \quad (9)$$

from which it follows that for a given orbit J_D is simply a function of C and T_D . Further, it can be shown that the influence of exhaust velocity on J_D is very slight and is herein calculated for a fixed value of C . Hence, the departure phase is described by:

$$J_D = f(T_D)$$

$$T_D = \text{departure time} = \text{powered time}$$

which will be used in the minimization of total J_T for the electric-propulsion system optimization. Again, for internal accounting purposes, the high-thrust departure payload ratio is set equal to 1 whenever DEPART = LOW.

Mode

The low-thrust heliocentric phase is the next stage of the analysis and may be either a flyby (MODE = FLYBY) or an orbiter (MODE = ORBIT). Under the flyby mode, the spacecraft is assumed to traverse an optimum heliocentric travel angle and to pass within the vicinity of the target planet with an unconstrained approach velocity.

Orbiter spacecraft are assumed to traverse an optimum travel angle and to apply some braking propulsion such that a useful payload may be placed in a specified orbit about the target planet. To avoid the time-consuming problem of trajectory integration at each step of the optimization within this program, the low-thrust trajectories for a range of mission times and initial and final velocities have been precomputed using accurate programs (see fig. 2) and the data have been stored in the form of the following relationships:

$$\ln J_H = A + B \ln T_H + (\ln T_H)^2 [C_0 + C_1 (V_1 + V_2) C_3] \quad (10)$$

and powered time

$$T_{HP} = D T_H^E \quad (11)$$

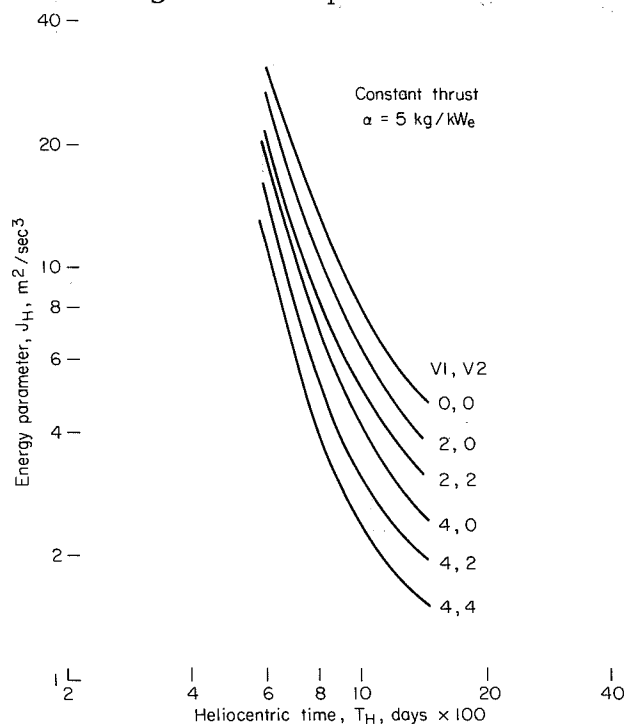


Figure 2.- Example of actual low-thrust performance stored in program for planet Jupiter.

where the constants A, B, C, D, and E are determined by the method of least squares to best represent the precomputed data. Hence, for given initial velocity V_1 and final velocity V_2 (in the case of orbiters), the heliocentric phase is described by:

$$J_H = f(T_H), \quad T_{HP} = f(T_H)$$

For ease of convergence, the stored data have been generated using a power-plant specific mass α of 5 kg/kWe. The energy parameter J_H and the thrust time T_{HP} vary slightly with the system parameter α and are empirically described by:

$$J_H = J_H(1 + \text{vary}) \quad (12)$$

$$T_{HP} = T_{HP}(1 + \text{vary})^{1/3} \quad (13)$$

where

$$\text{vary} = 0.0001667J_H(\alpha - 5)$$

Planetoheliocentric Matching

The heliocentric initial velocity V_1 differs from the planetocentric high-thrust departure velocity V_{INF1} by the amount gained in thrusting along the planetary escape trajectory immediately following high-thrust engine cutoff. This gain in velocity, due to applying even a small amount of finite thrust close to a gravitating body, is accounted for by either the method of asymptotic matching of the high-thrust hyperbolic departure trajectory with the low-thrust heliocentric trajectory (ref. 7) (MATCH = ASYMPT) or by the method of sphere of influence matching (MATCH = SPHERE built-in). Under sphere-of-influence matching, the low-thrust system initial velocity is related to the high-thrust system departure velocity by:

$$V_1 = \sqrt{(V_{INF1})^2 + \frac{2GM}{145RG}} \quad (14)$$

$$V_2 = \sqrt{(V_{INF2})^2 + \frac{2GM}{(RSPHERE)RGP}} \quad (15)$$

Under asymptotic matching, the low-thrust system initial velocity is related to the high-thrust system departure velocity by:

$$V_1 = G(X)A_0^{1/4} \quad (16)$$

where

$$X = \frac{(V_{INF1})^2}{4\sqrt{(GM)A_0}}$$

$G(X)$ contains complete elliptic integrals of the first and second kind, which have been accurately curve-fitted and stored within the program. Hence, it is noted that:

$$V_1 = f(VINF1, A_0)$$

In similar fashion for orbiters with high-thrust capture,

$$V_2 = G(X) \left(\frac{A_0}{\mu_1} \right)^{1/4} \quad (17)$$

where

$$X = \frac{(VINF2)^2}{4\sqrt{GMP(A_0/\mu_1)}}$$

GMP gravitational constant of target planet

VINF2 arrival velocity to be applied by high-thrust retrostage
(constrained by input or left for optimization)

μ_1 final mass ratio of electric stage

Arrival

In the case of orbiters, a choice may be made on the thrust level for planet capture. ARRIVE = HIGH instructs the code to retrobrake into the desired orbit using a high-thrust stage of specified characteristics. The velocity increment is:

$$\Delta V = \sqrt{(VINF2)^2 + \frac{2(GMP)}{RP2(RGP)}} - \sqrt{\frac{GMP}{A_c} \left(\frac{1 + EPST}{1 - EPST} \right)} \quad (18)$$

where

RGF radius of target planet

RP2 periapsis of capture orbit

EPST eccentricity of capture orbit

A_c semimajor axis of capture orbit = $RP2(RGP)/(1 - EPST)$

The payload ratio of the high-thrust arrival system is given by:

$$ARRL = \frac{APROCH - WFUEL - WINERT}{APROCH} \quad (19)$$

where

$$\text{WFUEL} = \left\{ 1 - \exp \left[\frac{-\Delta V}{\text{AISP}(0.00981)} \right] \right\} \text{APROCH}$$

$$\text{WINERT} = \text{AINERT} + \text{ASIGMA}(\text{WFUEL})$$

AINERT input fixed stage weight

ASIGMA input tankage fraction

AISP input specific impulse

With ARRIVE = LOW, the code will simulate a low-thrust spiral capture into the designated arrival orbit. The method of asymptotic matching similar to that described under DEPART = LOW yields the following:

$$J_c = f(T_c)$$

$$T_c = \text{capture time} = \text{powered time}$$

Optimization

The maximization of final payload requires the optimum allotment of mass during each phase. The overall payload is given by:

$$\text{PAYLOAD} = (\text{MLE})(\text{ARRL})(\text{DEPL})(\text{BOOSTL} - \text{WEJECT}) \quad (20)$$

where WEJECT represents any interstage mass, low-thrust start-up equipment, etc., which the analyst wishes to discard after launch vehicle injection. Thus, DEPL(BOOSTL - WEJECT) defines the initial gross mass of the low-thrust system. The definitions of BOOSTL, DEPL, and ARRL have been given above and require only iterations on the departure and arrival velocities to determine their values in the overall optimization scheme. The low-thrust payload mass fraction, MLE, can be determined as an integral part of minimizing J and apportioning the time spent in each phase. A method of system optimization (ref. 8), based on the near invariance of J with system parameters, has been found to be quite accurate, especially when the slight variation can be predicted and compensated. The underlying assumptions to this method are that the minimum value of J is invariant to μ_w , and the average thrust acceleration over a trajectory with a minimum J is also invariant to μ_w . The average thrust acceleration may be described by:

$$\bar{a} = (a_0 a_1)^{1/2} \quad (21)$$

and the initial acceleration by:

$$a_0 = \frac{2\eta\mu_w}{\alpha C} \quad (22)$$

where

C exhaust velocity

a_1 final acceleration = a_0/μ_1

An alternate expression for the average acceleration is:

$$\bar{a} = (J_T/T_P)^{1/2} \quad (23)$$

where J_T has previously been defined as:

$$J_T = \int_0^T a^2 dt = J_D + J_H + J_C$$

and T_P is the total propulsion time along the entire low-thrust trajectory including all phases:

$$T_P = T_D + T_{HP} + T_C \quad (24)$$

The ratio of electric-propulsion payload mass (or net spacecraft mass as defined in this program) to its initial mass, DEPL(BOOSTL - WEJECT), is given by:

$$MLE = \mu_1 - \mu_W - \mu_T \quad (25)$$

and the final mass ratio is given by:

$$\mu_1 = \frac{\mu_W}{\mu_W + \frac{\gamma^2}{\eta}} \quad (26)$$

where

μ_W powerplant mass ratio

μ_T propellant tankage ratio = $k(1 - \mu_1)$

k tankage fraction (0.03 built-in)

η thruster subsystem efficiency

γ^2 $\propto J_T/2$

α powerplant specific mass

It is convenient to define the thruster subsystem efficiency in the form of an analytical function whose derivative is continuous, thus:

$$\eta = \frac{B}{1 + (D/C)^2} \quad (27)$$

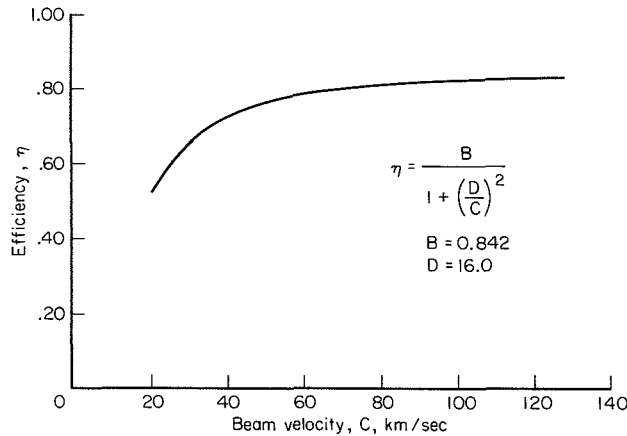


Figure 3.- Thrustor subsystem efficiency.

where

B constant (0.842 built-in)

D constant (16.0 built-in)

The best fit of B and D values to projections of references 9 and 10 is shown in figure 3, which includes a 90 percent power conditioning efficiency.

Optimum Power Level

To maximize payload, it is necessary to optimize the system parameters, exhaust velocity, and powerplant mass ratio. Setting the first variation of the payload mass ratio MLE equal to zero and using equations (23), (26), and (27) and the above relationships, the following expressions result for the optimum system parameters:

Exhaust velocity:

$$C = \left[\frac{2BT_p}{\alpha} + \frac{2BT_pk}{\alpha} + D^2 - \frac{2T_p\gamma}{\alpha} \left(B + Bk + \frac{\alpha D^2}{2T_p} \right)^{1/2} \right]^{1/2} \quad (28)$$

Powerplant mass ratio:

$$\mu_w = \frac{\gamma + \gamma k + \frac{\gamma \alpha D^2}{T_p B}}{\left(B + Bk + \frac{\alpha D^2}{2T_p} \right)^{1/2}} - \frac{\gamma^2}{B} \quad (29)$$

The final mass ratio μ_1 and the payload fraction MLE may be found by direct substitution of μ_w and C into equations (26) and (27), giving:

$$\mu_1 = 1 - \frac{\gamma}{\left(B + Bk + \frac{\alpha D^2}{2T_p} \right)^{1/2}} \quad (30)$$

$$MLE = 1 + \frac{\gamma^2}{B} - \frac{2\gamma}{B} \left(B + Bk + \frac{\alpha D^2}{2T_p} \right)^{1/2} \quad (31)$$

The values of B, D, k, and α are presumably known; thus, the above optimum system equations require the total propulsion time T_p and the total energy parameter J_T which are functions of the heliocentric time T_H and the initial and final velocities V_1 and V_2 . Hence, for maximum PAYLOAD, we need

to determine the optimum V_1 and V_2 that maximize the payload of the combined heliocentric and planetocentric phases while seeking the best combination of T_D , T_H , and T_C . This is accomplished by incrementing the velocities in alternate fixed steps, DELV1, DELV2 (built-in values are both 0.5 km/sec) while iterating between the apportionment of time spent in each phase until the maximum overall payload is achieved. The optimum power level for the completely unconstrained case is given by:

$$\text{POWER} = \frac{\mu_W}{\alpha} \text{DEPL(BOOSTL - WEJECT)} \quad (32)$$

where $\text{DEPL(BOOSTL - WEJECT)}$ represents the initial low-thrust system gross mass. The initial acceleration is:

$$\text{AZERO} = \frac{0.002 \mu_W \eta}{\alpha C} \quad (33)$$

where μ_W and C are the optimum values found above.

Constrained Power Level

The preceding analysis has dealt with the case of fully optimized system parameters μ_W , T_p , C , and POWER . It often is necessary to determine the performance and requirements of a system that has a specified fixed power level. Through input of the desired powerplant characteristics ALPHA and POWER the mass and power level of the systems are constrained. The mass of the powerplant is given by:

$$\text{WPLANT} = (\text{ALPHA})\text{POWER} \quad (34)$$

and the powerplant mass fraction is simply:

$$\mu_W = \frac{\text{WPLANT}}{\text{DEPL(BOOSTL - WEJECT)}} \quad (35)$$

From the previous definitions and equations (21), (22), (26), and (27), the following expression for exhaust velocity in terms of powerplant mass fraction results:

$$C = \left\{ 0.5 \left(1 + \frac{\gamma^2}{B\mu_W} \right) \left(\frac{B^2 J T \mu_W^2}{\gamma^4} \right) \left[1 + \sqrt{1 - \frac{1}{TJ} \left(\frac{2D\gamma^2}{\gamma^2 + B\mu_W} \right)^2} \right] - D^2 \right\}^{1/2} \quad (36)$$

The required initial acceleration for this fixed power case is now:

$$A_{FP} = \frac{0.002 \mu_W \eta}{\alpha C} \quad (37)$$

This change in initial acceleration, caused by a fixed μ_w and newly computed C , will affect the energy parameter J_T and the two assumptions underlying the previous method of system optimization. A technique of system optimization was therefore used which is based on the near invariance of trajectory characteristic length L with system parameters (ref. 11). In this technique, the characteristic length of a trajectory is assumed constant regardless of the type of propulsion system used to traverse its path. The form of this parameter, which is a measure of the energy requirements for the mission, is given by:

$$L = \frac{C^2}{A_0} \left[\left(1 - \sqrt{1 - \frac{A_0 T_P}{C}} \right)^2 - \frac{A_0}{C} (T_T - T_P) R(\ln) \left(1 - \frac{A_0 T_P}{C} \right) \right] \quad (38)$$

where T_T is the total mission time. The constant R as derived (ref. 11) was 0.5. However, after inspection of numerous cases, the constant R used in this program was empirically set at 0.4, which causes L to more closely define both the optimum and constrained missions, and is identified as LPRIME (L'). Thus, L' is a function of C and T_P , since A_0 depends on C . Ideally, one would hope to determine L' for the optimum power case and set it equal to the L' for the constrained case, thereby requiring only an iteration on T_P to determine the best C . Unfortunately, even L' varies with acceleration A_0 , and, although slight, the variation is sufficient to cause unnecessary error in C and T_P and therefore low-thrust payload MLE. After some observation, the variation of characteristic length with acceleration, for the fixed-power case, was found to be simply:

$$L'_{FP} = L'_{OPT} \left(0.9 + 0.1 \frac{A_{OPT}}{A_{FP}} \right) \quad (39)$$

where A_{OPT} and L'_{OPT} refer to the acceleration and length of the optimum power case, and A_{FP} and L'_{FP} refer to the fixed-power case. The method of solution is to first guess a T_P and solve equation (36) for C (with the known fixed μ_w). Next, determine the new A_{FP} , equation (37), and use equations (38) and (39) to determine a new value of T_P . Equation (36) is then solved for the new value of C . The final mass ratio is given by:

$$\mu_1 = 1 - \frac{A_{FP} T_P}{C} \quad (40)$$

and the payload mass ratio is given by:

$$MLE = \mu_1(1 + k) - \mu_w - k \quad (41)$$

Constrained Thrust Time With Fixed Power

In addition to the case of constrained power level, it is also realistic to specify a fixed upper bound on thrusting time. As for both optimum power and constrained power cases, the coast and thrust phases must still be optimally placed. The technique for system optimization of the fixed-thrust time with fixed-power case is similar to that of the fixed-power case. However, the trajectory characteristic length varies with both acceleration and thrust time in the following manner:

$$L'_{FTP} = L'_{FP} \left[0.85 + 0.15 \left(\frac{A_{FP}}{A_{FTP}} \right) \left(\frac{TIMEON}{T_{FP}} \right) \right] \quad (42)$$

where A_{FTP} is the initial acceleration of the fixed-time, fixed-power case, $TIMEON$ is the input constrained thrusting time upper limit, and T_{FP} , A_{FP} , and L'_{FP} are the thrust time, acceleration, and characteristic length found in the constrained-power, optimum-thrust-time case, which is solved prior to the constrained-power, constrained-time case. The procedure of solution is to guess a value of C , determine A_{FTP} and then compute L'_{FTP} by equation (42). Next, equation (38) is solved for the new value of C (knowing both $T_p = TIMEON$, which is input, and μ_w , which is computed from the constrained POWER input) and repeat the process until convergence. An excellent first guess for the exhaust velocity is:

$$C = C_{FP} \left(\frac{TIMEON}{T_{FP}} \right) \quad (43)$$

where the subscript FP refers to the previously solved fixed-power, optimum-time case. After determination of C , the low-thrust payload mass ratio computation proceeds in a manner similar to that of the previous case. The overall PAYLOAD optimization continues as the initial and final velocities are incremented and the phase times are apportioned with a subsequent iteration through the low-thrust system optimization, as described in the previous three subsections.

Powerplant Specific Mass as a Function of Power

An additional option may be exercised to investigate the effect of optimally sizing the powerplant to a launch vehicle - mission combination according to an assumed level of technology. Through the use of a functional relationship between power level and powerplant specific mass, the analyst can realistically determine the best compromise powerplant for a range of missions (ref. 12). Built into the code is the following empirical relationship, which

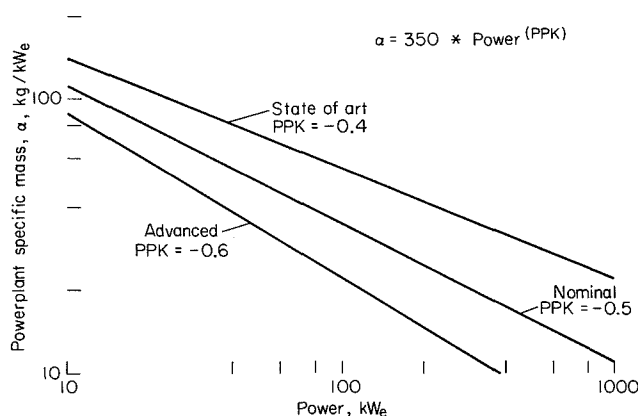


Figure 4.- Powerplant technology levels.

is shown in figure 4:

$$\text{ALPHA} = (\text{WPLANT})\text{POWER}^{\text{PPK}} \quad (44)$$

where

WPLANT constant describing the relationship (350.0 built-in)

PPK constant defining the technology level as:
 -0.4 = state of art,
 -0.5 = nominal,
 -0.6 = advanced

It is seen that ALPHA will increase as POWER decreases. The code will automatically recycle itself until it finds the optimum power level, and hence ALPHA, which will yield the maximum payload for a given launch weight on a particular mission (ref. 13). When using this option, ALPHA or POWER are not input, as they will be computed internally. The only input required is PPK and WPLANT (if the user wishes to override the built-in value of 350.0).

DISCUSSION

General User Comments

The program described in this report has been used extensively for a wide range of missions. The experience gained in using the code has led to modifications and improvements to facilitate its use by others. No initial guesses are required on the part of the user since all initial values and starting solutions are provided internally. Convergence is completely assured on any case that has a solution. On all other cases, the code repairs any damage done to its logic and proceeds with the next input case. This expedites the running of numerous cases with large ranges in parameters. Built into the code are automatic input loops on ALPHA, TIME, POWER, and EPST, which allow the analyst the flexibility to cover large ranges in these variables. Upon input of a range of parameters, it is advantageous to run cases in the order of increasing difficulty (i.e., TIME = 1000.0, 800.0, 600.0; ALPHA = 30.0, 40.0, 50.0). Because of built-in cutoffs, time is saved by eliminating all missions more difficult than the last one to fail (negative payload). Reasonable values of most parameters have been built in (see appendix A) which, of course, the analyst can override with his own desired input values. The input itself has been simplified through the use of colloquial variables such as the proper names of launch vehicles and planets (BIRD = 'ATLAS/CENTAUR', 'PLANET = SATURN', etc.) and the straightforward spelling of parameters to indicate their function such as MODE = FLYBY, ARRIVE = HIGH, LAUNCH = ESCAPE, etc. All proper names in the input should be enclosed by quote marks.

The program has been coded in FORTRAN IV and has been kept relatively simple so that the logic flow may be followed easily, thereby facilitating the inevitable changes to suit a user's particular needs. The program has been exercised on the IBM 360-50 computer and the storage requirements are minimal. The execution times on this computer range from 0.1 second (flyby with optimum power) to 0.5 second (orbiter with constrained power and constrained thrust time and with initial and final velocities to be optimized). Execution times on other computers are estimated to be 0.05 to 0.25 on the IBM 7094, and 0.02 to 0.1 on the IBM 360-75. These times represent a two to three order-of-magnitude reduction in the compute times of other existing programs on the same subject. Nor has accuracy been sacrificed, as correlation with exact mission simulation data is excellent (refs. 1, 14).

The output format has been selected to allow a one-line listing per case so that as many as 40 missions may be concisely filed on one page. The output is to the line printer and is sized for inclusion in loose-leaf notebooks. Appendix B contains the output parameters and their definitions. In addition to the conventional listing, a graph of the data may be obtained by stating on input PRINT = GRAPH. This allows a plot of net spacecraft mass versus mission time for a family of powerplant specific mass. Built into the program is a diagnostic feature that on input of PRINT = HELP will output various key parameters internal to the program in case of unforeseen problems (see line 233 of main program).

In addition to the options covered thus far there is another feature that may be useful. To compute the all high-thrust propulsion cases for purposes of comparison with the low-thrust missions, simply input ALPHA = 0,0 and the VA and VB equal to the hyperbolic excess velocities associated with the all-ballistic mission. Accordingly, the code will compute only the launch, departure, and arrival conditions with a coast trajectory assumed for the entire heliocentric phase. All planetocentric maneuvers will be calculated using the characteristics of the high-thrust systems that are either built-in or overridden by input.

To illustrate the requirements for deck make-up of a job, appendix C displays the IBM cards used for example problem 3. It will be noticed that the fourth card includes the subroutines MPX04F1 through F5, which are basic to this program. The fifth card includes subroutines MOX01UP and MOX01IN. Subroutine MOX01UP is a graph or plot routine available to IBM 7094 users under the name UMPL0T. It has been modified to run on the IBM 360 series and requires the four program calls PLOT1 through 4. Subroutine MOX01IN is a data input routine that is similar to, and may be replaced by, IBM's NAMELIST input routine. The CALL INPUT within the program should be changed to be READ statements. The present input routine allows cases to be stacked by simply placing an asterisk card between each set of input. Only those input quantities which are to be changed need be added after the asterisk. All data may be punched on the cards in free form. To familiarize potential users with the code, a series of example problems are included in appendix D. A complete listing of the program FORTRAN statements is given in appendix E.

As with any program, there are certain limitations and restrictions inherent to the operation of the code described here. These are set forth in the following paragraphs along with some suggested extensions to its application.

Limitations

The simulation of a particular mission is limited by the amount of precomputed and stored data. The trajectory data, within the code, for Mercury and Venus do not include the variation with initial and final velocities, and there are no data stored for Pluto as yet. Jupiter swingby electric-propulsion data have not yet been included in the program and would represent a very useful extension of this research tool. Users of the program who find a need for data such as the above may conveniently store the information as outlined in the analysis section. Of course, the accuracy of any simulated mission is dependent on the accuracy of the stored data, which requires detailed trajectory computations and efficient curve fits. Inevitably, some missions will require extrapolations of the stored information, and the proper form of the representative curves will afford greater confidence in the result.

Extensions of the Program

If more refined simulation is desired, one may consider the coupling of this level 1 code with a more accurate level 2 trajectory program. The mission may then be recomputed using a detailed trajectory subroutine (ref. 15) with the level 1 parameters as an initial starting solution. This method allows the user various levels of analyses and gives him the flexibility of trading accuracy for time. The execute times for this scheme are greatly reduced since in the lower level of analyses the trajectory data has already been computed, and in the higher level excellent initial solutions are available for the optimization of system and trajectory parameters such as specific impulse, powerplant mass fraction, thrust acceleration, operating time, and departure and arrival velocities.

An integral part of overall mission simulation should include the definition of the propulsion system hardware. Although a simple relationship between power level and system mass is built-in, a more rigorous treatment of system analysis may be provided through the coupling of this present code with a systems and hardware definition program. Within such a code, the system may be detailed into subsystem modules, including thruster and power conditioning mating; thermodynamic cycle calculations; radiator weight and area analysis; apportionment of accessory equipment, pumps, plumbing, etc.; reactor characteristics, shield weight breakdown; and geometric configuration design and weight summary. There would be, of course, feedback loops and optimizations between various subsystems, which may be subject to mission constraints such as distance from Sun, operating time, ambient temperature, power level, diameter of launch vehicle, etc. When fully developed, the

mathematical modeling of the powerplant characteristics would allow the interplay necessary to an overall low-thrust mission simulation tool.

National Aeronautics and Space Administration
Moffett Field, Calif. 94035, Nov. 24, 1969

APPENDIX A

INPUT PARAMETERS

<u>Variable name</u>	<u>Description</u>
TIME	Total mission time, days
NT	Number of missions times input (NT = 1 built in)
ALPHA	Powerplant specific mass, kg/kWe
NA	Number of alphas input (NA = 1 built in)
LAUNCH	Type of launch trajectory desired = ESCAPE, will launch booster payload to escape = PARK, will launch booster payload to parking orbit
RP1	Radius of parking orbit if LAUNCH = PARK, Earth radii
EPSD	Eccentricity of parking orbit (0.0 built in)
BIRD	Proper name of launch vehicle selected (must be enclosed in quotes): = 'SATURNV' 'SATURNV/CENTAUR' 'SATURNI/CENTAUR' 'SIC/S4B' 'SIC/S4B/CENTAUR' 'TITAN3F', same as Titan 3X(1207) 'TITAN3F/CENTAUR' 'TITAN3D/CENTAUR', same as (1205) 'TITAN3D/AGENA' 'ATLAS/CENTAUR' 'ATLAS/AGENA' 'INPUT BOOST DATA', used if characteristics of launch vehicle are to be input
TARGET	Proper name of target or planet (must be enclosed in quotes): = 'MERCURY' 'VENUS' 'MARS' 'JUPITER' 'SATURN' 'URANUS' 'NEPTUNE' 'PLUTO' 'COMET HALEY', rendezvous 'EXTRA-ECLIPTIC', 1.0 AU rendezvous
ANGLE	Angle of inclination to the ecliptic if TARGET = 'EXTRA-ECLIPTIC', degrees
MODE	Type of mission (need not be input if TARGET = 'COMET HALEY' or TARGET = 'EXTRA-ECLIPTIC') = FLYBY - flyby = ORBIT - orbiter
POWER	Electrical power level, if constrained, kWe
NP	Number of powers input (NP = 1 built in)

RP2	Radius of capture orbit, if orbiter, planetary radii
EPST	Eccentricity of capture orbit (0.0 built in)
NET	Number of capture eccentricities input (NET = 1 built in)
DEPART	Thrust level of departure stage if launch = PARK = HIGH, ballistic-escape stage = LOW, electric stage, spiral escape
DISP	Specific impulse of departure stage, sec (DISP = 450.0 built in)
DSIGMA	Tank inert fraction of high-thrust departure stage (DSIGMA = 0.137 built in)
DINERT	Fixed inert mass of high-thrust departure stage, kg (DINERT = 0.0 built in)
ARRIVE	Thrust level of capture stage if MODE = ORBIT = HIGH, ballistic-capture stage = LOW, electric stage, spiral capture
AISP	Specific impulse of ARRIVAL stage, sec (AISP = 300.0 built in)
ASIGMA	Tank inert fraction of high-thrust ARRIVAL stage (ASIGMA = 0.10 built in)
AINERT	Fixed inert mass of high-thrust arrival stage, kg (AINERT = 0.0 built in)
D	Constant in thruster-efficiency function, km/sec (D = 16.0 built in)
B	Constant in thruster-efficiency function (B = 0.842 built in)
TANK	Low-thrust propellant tankage fraction (TANK = 0.03 built in)
DELV1	Increment size on departure hyperbolic velocity optimiza- tion, km/sec (DELV1 = 0.5 built in)
DELV2	Increment size on arrival hyperbolic velocity optimization, km/sec (DELV2 = 0.5 built in)
VA	Departure hyperbolic excess velocity if constrained
VB	Arrival hyperbolic excess velocity if constrained
TIMEON	Electric propulsion thrusting time upper limit if constrained, hours (TIMEON = 9999999.9 built in)
ENERGY	Source of electric power: = ATOMIC, nuclear electric (built in) = SOLAR, solar cell (no data built in yet)
WPLANT	Constant in alpha-power relationship, kg (WPLANT = 350.0 built in) (see eq. (44))
PPK	Constant in alpha-power relationship (PPK = 0.0 built in) (see eq. (44))
PAYUP	Tabular values of launch vehicle performance to be input if BIRD = 'INPUT BOOST DATA'; maximum of 16 values, kg (PAYUP = 16×0.0 built in)
VC	Tabular values of launch vehicle performance corresponding to input values of PAYUP; maximum of 16 values, km/sec (VC = 16×7.75 built in)
WEJECT	Interstage mass, low thrust start-up equipment, etc., discarded after launch vehicle injection, kg (WEJECT = 0.0 built in)

MATCH Method of planetoheliocentric trajectory matching
 = SPHERE (sphere of influence, built in)
 = ASYMPT (asymptotic velocity matching)
 PRINT Output control
 = DATA built in yields standard output
 = GRAPH yields standard plus graph
 = HELP yields debug diagnostic

Under PRINT = GRAPH the following may be input:

XMAX Maximum trip time on abscissa, days (XMAX = 3200.0
 built in)
 XMIN Minimum trip time on abscissa, days (XMIN = 0.0 built in)
 YMAX Maximum payload on ordinate, kg (YMAX = 70000.0 built in)
 YMIN Minimum payload on ordinate, kg (YMIN = 0.0 built in)
 NHL Number of horizontal grid lines ((NHL = 7 built in)
 NVL Number of vertical grid lines (NVL = 8 built in)
 NSBH Number of carriage spaces between horizontal lines
 (NSBH = 5 built in)
 NSBV Number of carriage spaces between vertical lines
 (NSBV = 10 built in)
 NAME Proper name of analyst (must be in quotes)

APPENDIX B

OUTPUT PARAMETERS

<u>Variable name</u>	<u>Description</u>	<u>Units</u>
TIME	Total mission time	days
ALPHA	Powerplant specific mass	kg/kWe
PAYLOAD	Net spacecraft mass	kg
MUP	Propellant mass fraction, low thrust	
MUW	Powerplant mass fraction, low thrust	
MLE	Payload mass fraction, low thrust	
DEPL	Departure payload mass fraction, high thrust	
ARRL	Arrival payload mass fraction, high thrust	
POWER	Electrical power supplied to thruster system	kWe
C	Exhaust velocity, low thrust	km/sec
T POW	Thrusting time, low thrust	hours
VINF 1	Hyperbolic excess velocity, Earth departure	km/sec
VINF 2	Hyperbolic excess velocity, Planet arrival	km/sec
BOOSTL	Launch vehicle injected payload	kg
TC	Capture time, low thrust	days
TH	Heliocentric time, low thrust	days
ETA	Thruster subsystem efficiency p_j/p_e	

APPENDIX C - SAMPLE DECK MAKEUP

```
TIME=1500., 2000., 2500.,
ALPHA=20.,
POWER=200., 300., 400.,
TANK=.031,
ARRIVE=LOW,
LAUNCH=ESCAPE,
TARGET='URANUS',
//GE.SYS.IN DD *
NT=3,
NP=3,
RP2=19.0,
EPST=0.0,
BIRD='SIC-S4B-CENTAUR',
MODE=CRUIT,
```

```
ENTRY MAIN
  INCLUDE DECK$(MODX01UP,X0501TR)
  INCLUDE DECK$(MPX04F1,MPX04F2,MPX04F3,MPX04F4,MPX04F5)
  //ALKE,SYSIN DD *
  // EXEC FORTLG
  //MPX0415 JOB (R3577,PROD,1,1,),'HASCY'
```

[illegible]

APPENDIX D

EXAMPLE PROBLEMS

Example 1 shows the input parameters and output variables of a simple Saturn flyby mission. The optimum power level is shown to decrease with increasing ALPHA and to decrease with increasing mission time. The optimized hyperbolic excess velocity increases with increased ALPHA. The BOOSTL is the mass injected on a hyperbolic escape trajectory by the ATLAS/AGENA launch vehicle.

Example 2, a Jupiter orbiter, shows the method of overriding the built-in characteristics of the high-thrust capture stage by specifying AISP and ASIGMA. Note that the capture orbit characteristics are those of an ellipse with periapsis, $RP2 = 2.0$ Jupiter radii and eccentricity, $EPST = 0.9$. The exhaust velocity C of the electric stage is shown to decrease with increasing ALPHA. For this mission, the hyperbolic velocities at both departure and arrival, $VINF1$ and $VINF2$, respectively, have been optimized to yield maximum payload.

Example 3 indicates the method of constraining the electric power level of the low-thrust propulsion system by input of the desired level of POWER. The constrained power levels are shown in the appropriate output column. The low-thrust propellant tankage fraction has also been input, $TANK = 0.031$. Note that when a single variable is input such as one ALPHA, there is no need to input the quantity of that variable such as $NA = 1$.

Example 4 shows that mode need not be input when $TARGET = 'EXTRA-ECLIPTIC'$. The printout in the center of the page indicates that it is a rendezvous type mission, that is, the probe arrives at the desired inclination to the ecliptic ($ANGLE = 45.0$) at 1.0 AU and remains in a circular orbit with those conditions.

Example 5 uses a desired mass in Earth orbit by specifying $LAUNCH = PARK$, and $BIRD = 'INPUT BOOST DATA'$. In this case, the fixed initial mass of 50,000 kilograms is input by $PAYUP = 50000.0$. Note that in all cases the output shows that $BOOSTL = 50000.0$. Departure from the parking orbit is by a high-thrust vehicle, $DEPART = HIGH$, whose input characteristics are those of an assumed nuclear stage, specific impulse $DISP = 800.0$ seconds, hydrogen tankage fraction $DSIGMA = 0.20$, and fixed inerts plus nuclear engine $DINERT = 7000.0$ kg.

Example 6 constrains the departure hyperbolic excess velocity $VA = 4.0$ kilometers per second. Note the output column $VINF1$. Also, in this example, the capture orbit is circular ($RP2 = 16.0$ planet radii); therefore, the eccentricity, $EPST = 0.0$, need not be input.

Example 7 utilizes the built-in power-alpha relationship, equation (44). The nominal technology selected for this example requires $WPLANT = 350.0$ and

PPK = -0.5. Note the POWER column outputs the power level best suited for this launch vehicle-departure mode that conforms to the above constraint. The ALPHA column shows the powerplant specific mass corresponding to this power relationship. Neither POWER nor ALPHA should be input under this option.

Example 8 illustrates the use of the program in nondimensional parameters. Through the input LAUNCH = PARK and BIRD = NO BOOST, the code will initiate all missions from Earth orbit and the payload will be normalized to Earth orbital mass. The PBAR column gives the ratio of POWER divided by PAYLOAD in units of kilowatts/kilograms. For example, a mission time of 2000 days and a powerplant specific mass of 20 kg/kWe yields a payload mass fraction of 0.0869 and a PBAR = 0.0580. If we desired our Earth orbital mass to be 10,000 kg, then our payload would be 869 kg and the primary electrical power required would be 50.3 kWe $[(0.0580)(869)]$. Similarly, for an orbital mass of 20,000 kg, payload would be 1738 kg and power would be 100.6 kWe.

Example 9 depicts a very useful output format. Through the input PRINT = GRAPH, the results of the mission analysis is graphically portrayed following the standard columnar printout. The plot shows mission time in days along the abscissa or x-axis and net spacecraft mass (payload) in kilograms along the ordinate or y-axis. The maximum and minimum values of these parameters are controlled by the inputs YMAX, YMIN, XMAX, XMIN. The number of horizontal and vertical grid spaces may also be changed by input as described in appendix A. The family of alphas is plotted with the symbol corresponding to ALPHA divided by 10, thus 3, 4, 5 refer to ALPHA = 30, 40, 50 kg/kWe. The conditions of launch, departure, and arrival are shown in the upper left corner as well as the power level. The word FIGURE is output for labeling convenience on the bottom left and the date of the computer run is automatically printed on the bottom right corner. The name of the analyst may be inscribed on the bottom right corner by the input NAME = 'user's name'.

D-4

TARGET='SATURN',
 LAUNCH=ESCAPE,
 ALPHA=10., 20., 30.,
 TIME=1000., 1200., 1400., 1600.,
 *
 MODE=FLYBY,
 BIRD='ATLAS/AGENA',
 NA=3,
 NT=4,

TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	EARTH		TO	SATURN		FLYBY			TC	TH	ETA						
						DEPL	ARRL	POWER	C	T	POW	VINFL1	VINFL2				BOOSTL					
																		ATLAS/AGENA		LAUNCH TO		ESCAPE
																		DEPART		HIGH		
1000.	10.0	356.	.231	.197	.565	1.000	1.000	12.4	77.6	1212.6.	0.0	0.0	630.	0.	1000.	.808						
1000.	20.0	256.	.319	.261	.410	1.000	1.000	8.2	52.5	1212.6.	0.5	0.0	625.	0.	1000.	.770						
1000.	30.0	187.	.368	.302	.319	1.000	1.000	5.9	41.9	1212.6.	1.5	0.0	587.	0.	1000.	.735						
1200.	10.0	391.	.199	.175	.621	1.000	1.000	11.0	85.7	14257.	0.0	0.0	630.	0.	1200.	.814						
1200.	20.0	302.	.277	.235	.480	1.000	1.000	7.4	58.3	14257.	0.0	0.0	630.	0.	1200.	.783						
1200.	30.0	238.	.326	.275	.389	1.000	1.000	5.6	46.6	14257.	1.0	0.0	611.	0.	1200.	.753						
1400.	10.0	413.	.179	.160	.656	1.000	1.000	10.1	92.7	16348.	0.0	0.0	630.	0.	1400.	.818						
1400.	20.0	332.	.250	.216	.527	1.000	1.000	6.8	63.4	16348.	0.0	0.0	630.	0.	1400.	.792						
1400.	30.0	272.	.300	.256	.435	1.000	1.000	5.3	50.6	16348.	0.5	0.0	625.	0.	1400.	.765						
1600.	10.0	428.	.166	.150	.680	1.000	1.000	9.4	99.0	18406.	0.0	0.0	630.	0.	1600.	.821						
1600.	20.0	352.	.232	.202	.558	1.000	1.000	6.4	67.9	18406.	0.0	0.0	630.	0.	1600.	.798						
1600.	30.0	295.	.281	.242	.469	1.000	1.000	5.1	54.2	18406.	0.0	0.0	630.	0.	1600.	.774						

Example 1.

TARGET='JUPITER',
 LAUNCH=ESCAPE,
 ARRIVE=HIGH, RP2=2.0,
 AISP=310.0,
 ALPHA=30.0, 40.0, 50.0,
 TIME=1000.0, 1200., 1300., 1400.,
 *
 MODE=ORBIT,
 BIRD='TITAN3F/CENTAUR',
 EPST=.9,
 ASIGMA=.11,
 NA=3,
 NT=4,

TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	EARTH		TO	JUPITER		ORBITER			BOOSTL	TC	TH	ETA						
						DEPL	ARRL	POWER	C	T	POW	VINFI	VINFI2										
																		TITAN3F/CENTAUR		LAUNCH TO		ESCAPE	
																		DEPART	HIGH	ARRIVE	HIGH		
1000.	30.0	2540.	.211	.206	.576	1.000	0.585	51.7	50.0	14025.	1.5	5.5	7533.	0.	1000.	.764							
1000.	40.0	2279.	.222	.225	.547	1.000	0.553	42.4	43.6	14025.	1.5	6.5	7533.	0.	1000.	.742							
1000.	50.0	2077.	.225	.240	.529	1.000	0.536	35.1	39.4	14025.	2.0	7.0	7322.	0.	1000.	.723							
1200.	30.0	2870.	.188	.183	.623	1.000	0.599	47.0	54.8	16513.	1.0	5.0	7688.	0.	1200.	.776							
1200.	40.0	2624.	.198	.200	.595	1.000	0.585	37.7	47.7	16513.	1.5	5.5	7533.	0.	1200.	.757							
1200.	50.0	2425.	.201	.211	.582	1.000	0.553	31.9	43.0	16513.	1.5	6.5	7533.	0.	1200.	.740							
1300.	30.0	2997.	.181	.177	.637	1.000	0.612	45.2	56.9	17740.	1.0	4.5	7688.	0.	1300.	.780							
1300.	40.0	2753.	.192	.193	.610	1.000	0.599	36.3	49.5	17740.	1.5	5.0	7533.	0.	1300.	.762							
1300.	50.0	2561.	.194	.203	.597	1.000	0.570	30.6	44.6	17740.	1.5	6.0	7533.	0.	1300.	.746							
1400.	30.0	3101.	.170	.166	.659	1.000	0.612	42.6	59.1	18958.	1.0	4.5	7688.	0.	1400.	.784							
1400.	40.0	2864.	.186	.186	.622	1.000	0.599	35.8	51.1	18958.	1.0	5.0	7688.	0.	1400.	.767							
1400.	50.0	2676.	.190	.197	.607	1.000	0.585	29.7	46.1	18958.	1.5	5.5	7533.	0.	1400.	.751							

Example 2.

D-5

TARGET='URANUS',
 LAUNCH=ESCAPE,
 ARRIVE=LOW, RP2=19.0,
 TANK=.031,
 POWER=200., 300., 400.,
 ALPHA=20.,
 TIME=1500., 2000., 2500.,
 *

MODE=ORBIT,
 BIRD='SIC/S4B/CENTAUR',
 EPST=0.0,
 NP=3,
 NT=3,

		EARTH		TO		URANUS				ORBITER									
								SIC/S4B/CENTAUR		LAUNCH TO		ESCAPE							
								DEPART		HIGH		ARRIVE		LOW					
TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	DEPL	ARRL	POWER	C	T	POW	VINF1	VINF2	BOOSTL	TC	TH	ETA		
1500.	20.0	1499.	.583	.290	.109	1.000	1.000	200.0	55.1	217.62	6.0	0.0	13776.	10.	1490.	.776			
1500.	20.0	1300.	.576	.333	.072	1.000	1.000	300.0	59.7	21754.	4.0	0.0	17992.	9.	1491.	.786			
1500.	20.0	820.	.543	.399	.041	1.000	1.000	400.0	67.7	21751.	3.0	0.0	20048.	9.	1491.	.797			
2000.	20.0	4733.	.525	.210	.248	1.000	1.000	200.0	56.2	28174.	3.5	0.0	19058.	19.	1981.	.779			
2000.	20.0	5106.	.473	.277	.235	1.000	1.000	300.0	68.8	28162.	2.0	0.0	21697.	18.	1982.	.799			
2000.	20.0	4832.	.412	.359	.217	1.000	1.000	400.0	84.7	28159.	1.5	0.0	22312.	17.	1983.	.813			
2500.	20.0	7472.	.457	.184	.344	1.000	1.000	200.0	62.9	34446.	2.0	0.0	21697.	30.	2470.	.791			
2500.	20.0	7904.	.378	.264	.347	1.000	1.000	300.0	83.9	34434.	1.0	0.0	22763.	29.	2471.	.812			
2500.	20.0	7514.	.317	.347	.326	1.000	1.000	400.0	105.8	34430.	0.5	0.0	23038.	29.	2471.	.823			

Example 3.

TARGET='EXTRA-ECLIPTIC',
 ANGLE=45.0,
 ALPHA=10., 20., 30.,
 TIME=400., 500., 600., 700.,
 LAUNCH=ESCAPE,
 POWER=50.0,
 *

NA=3,
 NT=4,
 BIRD='TITAN3D/CENTAUR',

		EARTH		TO		EXTRA-ECLIPTIC				RENDEZVU									
								TITAN3D/CENTAUR		LAUNCH TO		ESCAPE							
								DEPART		HIGH									
TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	DEPL	ARRL	POWER	C	T	POW	VINF1	VINF2	BOOSTL	TC	TH	ETA		
400.	10.0	1238.	.519	.134	.332	1.000	1.000	50.0	33.8	8928.	5.0	0.0	3734.	0.	400.	.688			
400.	20.0	738.	.519	.268	.198	1.000	1.000	50.0	33.8	8928.	5.0	0.0	3734.	0.	400.	.688			
400.	30.0	238.	.519	.402	.064	1.000	1.000	50.0	33.8	8928.	5.0	0.0	3734.	0.	400.	.688			
500.	10.0	1654.	.487	.116	.383	1.000	1.000	50.0	36.7	11160.	4.0	0.0	4323.	0.	500.	.708			
500.	20.0	1154.	.487	.231	.267	1.000	1.000	50.0	36.7	11160.	4.0	0.0	4323.	0.	500.	.708			
500.	30.0	654.	.487	.347	.151	1.000	1.000	50.0	36.7	11160.	4.0	0.0	4323.	0.	500.	.708			
600.	10.0	2052.	.459	.103	.424	1.000	1.000	50.0	39.7	13392.	3.0	0.0	4838.	0.	600.	.724			
600.	20.0	1552.	.459	.207	.321	1.000	1.000	50.0	39.7	13392.	3.0	0.0	4838.	0.	600.	.724			
600.	30.0	1052.	.459	.310	.217	1.000	1.000	50.0	39.7	13392.	3.0	0.0	4838.	0.	600.	.724			
700.	10.0	2419.	.410	.099	.479	1.000	1.000	50.0	45.0	15624.	2.5	0.0	5055.	0.	700.	.748			
700.	20.0	1919.	.410	.198	.380	1.000	1.000	50.0	45.0	15624.	2.5	0.0	5055.	0.	700.	.748			
700.	30.0	1419.	.410	.297	.281	1.000	1.000	50.0	45.0	15624.	2.5	0.0	5055.	0.	700.	.748			

Example 4.

D-6

TARGET='SATURN',
 LAUNCH=PARK,
 PAYUP=50000.0,
 DEPART=HIGH,
 DISP=800.0, DSIGMA=.20,
 ARRIVE=LOW,
 ALPHA=10.0, 20.0, 30.0,
 TIME=1000., 1500., 2000., 2500.,
 *

MODE=ORBIT,
 BIRD='INPUT BOOST DATA',
 RP1=1.05,
 DINERT=7000.0,
 RP2=20.0,
 NA=3,
 NT=4,

EARTH TO SATURN										ORBITER						
INPUT BOOST DATA										LAUNCH TO PARKING						
DEPART										ARRIVE						
HIGH										LOW						
TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	DEPL	ARRL	POWER	C	T POW	VINF1	VINF2	BOOSTL	TC	TH	ETA
1000.	10.0	6987.	.391	.263	.334	0.418	1.000	551.0	75.6	14 624.	3.0	0.0	50000.	9.	991.	.806
1000.	20.0	3354.	.475	.299	.212	0.316	1.000	236.1	50.3	14 644.	6.0	0.0	50000.	11.	989.	.765
1000.	30.0	1628.	.520	.324	.140	0.232	1.000	125.1	39.8	14 661.	8.0	0.0	50000.	13.	987.	.725
1500.	10.0	11742.	.261	.208	.524	0.448	1.000	4 65.0	100.1	21283.	1.5	0.0	50000.	26.	1474.	.821
1500.	20.0	8219.	.342	.254	.393	0.418	1.000	2 66.1	67.4	21309.	3.0	0.0	50000.	28.	1472.	.797
1500.	30.0	5992.	.396	.284	.308	0.389	1.000	184.5	53.2	21329.	4.0	0.0	50000.	30.	1470.	.772
2000.	10.0	14101.	.204	.173	.617	0.457	1.000	395.6	118.5	27846.	0.5	0.0	50000.	50.	1950.	.827
2000.	20.0	11047.	.272	.218	.502	0.440	1.000	240.1	80.8	27887.	2.0	0.0	50000.	54.	1946.	.810
2000.	30.0	8975.	.323	.250	.417	0.430	1.000	179.2	64.1	27905.	2.5	0.0	50000.	55.	1945.	.793
2500.	10.0	15457.	.171	.150	.674	0.459	1.000	343.5	134.2	34378.	0.0	0.0	50000.	83.	2417.	.830
2500.	20.0	12750.	.231	.193	.569	0.448	1.000	216.3	92.0	34428.	1.5	0.0	50000.	87.	2413.	.817
2500.	30.0	10864.	.275	.223	.494	0.440	1.000	1 63.6	73.4	34457.	2.0	0.0	50000.	90.	2410.	.804

Example 5.

TARGET='NEPTUNE',
 LAUNCH=ESCAPE,
 ARRIVE=LOW,
 ALPHA=20., 30., 40.,
 TIME=3200., 3000., 2800., NT=3,
 VA=4.0,
 *

MODE=ORBIT,
 BIRD='TITAN3D/AGENA',
 RP2=16.0,
 NA=3,

EARTH TO NEPTUNE										ORBITER						
TITAN3D/AGENA										LAUNCH TO ESCAPE						
DEPART										ARRIVE						
HIGH										LOW						
TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	DEPL	ARRL	POWER	C	T POW	VINF1	VINF2	BOOSTL	TC	TH	ETA
3200.	20.0	734.	.396	.259	.333	1.000	1.000	28.5	90.2	42358.	4.0	0.0	2203.	52.	3148.	.816
3200.	30.0	493.	.483	.279	.224	1.000	1.000	20.5	68.5	42358.	4.0	0.0	2203.	52.	3148.	.798
3200.	40.0	314.	.555	.286	.142	1.000	1.000	15.8	55.3	42358.	4.0	0.0	2203.	52.	3148.	.777
3000.	20.0	657.	.424	.265	.298	1.000	1.000	29.2	86.0	40286.	4.0	0.0	2203.	45.	2955.	.814
3000.	30.0	412.	.516	.281	.187	1.000	1.000	20.7	64.7	40286.	4.0	0.0	2203.	45.	2955.	.793
3000.	40.0	232.	.593	.284	.106	1.000	1.000	15.6	51.6	40286.	4.0	0.0	2203.	45.	2955.	.768
2800.	20.0	570.	.457	.271	.259	1.000	1.000	29.9	81.4	38190.	4.0	0.0	2203.	38.	2762.	.811
2800.	30.0	322.	.556	.281	.146	1.000	1.000	20.6	60.3	38190.	4.0	0.0	2203.	38.	2762.	.787
2800.	40.0	145.	.639	.276	.066	1.000	1.000	15.2	47.4	38190.	4.0	0.0	2203.	38.	2762.	.756

Example 6.

D-7

TARGET='JUPITER',
 LAUNCH=PARK,
 DEPART=LOW,
 WPLANT=350.0,
 TIME=800., 1000., 1200., 1400., 1600., 1800., 2000.,
 *

MODE=FLYBY,
 BIRD='TITAN3F',
 PPK=-.5,
 NT=7,

TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	DEPL	ARRL	EARTH TO JUPITER		FLYBY		VIN1	VIN2	BOOSTL	TC	TH	ETA
								TITAN3F		LAUNCH TO PARKING							
								DEPART	LOW								
800.	24.4	5552.	.371	.293	.325	1.000	1.000	205.0	45.3	11760.	0.0	0.0	17088.	0.	653.	.749	
1000.	26.5	6603.	.334	.270	.386	1.000	1.000	173.9	50.5	15158.	0.0	0.0	17088.	0.	785.	.765	
1200.	28.2	7265.	.311	.254	.425	1.000	1.000	154.2	55.0	18657.	0.0	0.0	17088.	0.	909.	.776	
1400.	29.5	7706.	.297	.243	.451	1.000	1.000	141.1	59.1	22267.	0.0	0.0	17088.	0.	1024.	.785	
1600.	30.5	8010.	.287	.235	.469	1.000	1.000	132.0	63.1	26006.	0.0	0.0	17088.	0.	1127.	.791	
1800.	31.2	8224.	.281	.229	.481	1.000	1.000	125.4	66.9	29889.	0.0	0.0	17088.	0.	1216.	.796	
2000.	31.9	8376.	.277	.225	.490	1.000	1.000	120.7	70.7	33933.	0.0	0.0	17088.	0.	1291.	.801	

Example 7.

TARGET='URANUS',
 LAUNCH=PARK,
 DEPART=HIGH,
 DISP=420.,
 ARRIVE=HIGH,
 ALPHA=10., 20., 30., 40., 50.,
 TIME=1600., 1800., 2000.,
 *

MODE=ORBIT,
 BIRD='NO BOOST',
 RP1=1.10,
 DSIGMA=.12,
 RP2=2.0,
 NA=5,
 NT=3,

EPST=.9,

TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	EARTH TO URANUS		ORBITER		VIN1	VIN2	TC	TH	ETA	
						NO BOOST		LAUNCH TO PARKING							
						DEPART	HIGH	ARRIVE	HIGH						
1600.	10.0	.1031	.407	.2604	0.3208	0.392	0.820	0.0990	93.0	22931.	1.5	2.0	0.0	1600.	.818
1600.	20.0	.0478	.510	.2854	0.1896	0.355	0.710	0.1059	60.3	22931.	3.0	4.0	0.0	1600.	.787
1600.	30.0	.0226	.550	.2990	0.1345	0.301	0.560	0.1324	47.6	22931.	4.5	6.0	0.0	1600.	.756
1600.	40.0	.0107	.568	.3127	0.1026	0.238	0.439	0.1734	40.7	22931.	6.0	7.5	0.0	1600.	.729
1600.	50.0	.0048	.556	.3282	0.0988	0.217	0.225	0.2949	37.2	22931.	6.5	10.5	0.0	1600.	.711
1800.	10.0	.1274	.361	.2473	0.3811	0.399	0.838	0.0774	101.6	25460.	1.0	1.5	0.0	1800.	.822
1800.	20.0	.0702	.461	.2794	0.2460	0.369	0.773	0.0735	66.5	25460.	2.5	3.0	0.0	1800.	.796
1800.	30.0	.0400	.514	.2953	0.1751	0.338	0.675	0.0833	52.0	25460.	3.5	4.5	0.0	1800.	.769
1800.	40.0	.0229	.540	.3082	0.1359	0.301	0.560	0.1013	44.1	25460.	4.5	6.0	0.0	1800.	.744
1800.	50.0	.0131	.548	.3211	0.1145	0.238	0.479	0.1170	39.4	25460.	6.0	7.0	0.0	1800.	.723
2000.	10.0	.1475	.321	.2328	0.4363	0.403	0.838	0.0637	109.6	27958.	0.5	1.5	0.0	2000.	.824
2000.	20.0	.0907	.419	.2708	0.2975	0.382	0.799	0.0570	72.2	27958.	2.0	2.5	0.0	2000.	.803
2000.	30.0	.0579	.476	.2898	0.2198	0.355	0.743	0.0591	56.4	27958.	3.0	3.5	0.0	2000.	.779
2000.	40.0	.0374	.509	.3033	0.1728	0.320	0.675	0.0650	47.6	27958.	4.0	4.5	0.0	2000.	.757
2000.	50.0	.0242	.525	.3153	0.1436	0.301	0.560	0.0785	42.2	27958.	4.5	6.0	0.0	2000.	.736

Example 8.

D-8

TARGET='SATURN',
 LAUNCH=PARK,
 DEPART=LOW,
 ARRIVE=HIGH,
 TIME=1000., 1200., 1400., 1600., 2000., 2600.,
 ALPHA=20., 30., 40.,
 TIMEON=10000.,
 PRINT=GRAPH,
 YMAX=7000.,
 *
 MODE=ORBIT,
 BIRD='TITAN3F',
 RP1=1.05,
 RP2=2.0,
 NA=3,
 POWER=200.,
 NAME='MASCY',
 XMAX=2600.,
 EPST=.9,
 NT=6,
 XMIN=1000.,
 YMIN=0.0,

EARTH TO SATURN ORBITER															
TITAN3F								LAUNCH TO PARKING							
DEPART				LOW				ARRIVE				HIGH			
TIME	ALPHA	PAYLOAD	MUP	MUW	MLE	DEPL	ARRL	POWER	C	T POW	VINF1	VINF2	BOOSTL	TC	TH
1000.	20.0	1284.	.582	.234	.167	1.000	0.451	200.0	40.3	15414.	0.0	8.5	17088.	0.	917.
1000.	30.0	557.	.516	.351	.118	1.000	0.278	200.0	43.4	15536.	0.0	11.5	17088.	0.	906.
1000.	40.0	159.	.450	.468	.068	1.000	0.136	200.0	47.1	15675.	0.0	14.5	17088.	0.	893.
1200.	20.0	2391.	.516	.234	.234	1.000	0.597	200.0	47.6	18319.	0.0	6.0	17088.	0.	1092.
1200.	30.0	1338.	.461	.351	.174	1.000	0.451	200.0	50.8	18450.	0.0	8.5	17088.	0.	1080.
1200.	40.0	586.	.407	.468	.113	1.000	0.305	200.0	54.6	18598.	0.0	11.0	17088.	0.	1067.
1400.	20.0	3417.	.455	.234	.297	1.000	0.674	200.0	55.2	21230.	0.0	4.5	17088.	0.	1264.
1400.	30.0	2173.	.413	.351	.224	1.000	0.569	200.0	58.4	21360.	0.0	6.5	17088.	0.	1252.
1400.	40.0	1153.	.371	.468	.150	1.000	0.451	200.0	62.1	21506.	0.0	8.5	17088.	0.	1239.
1600.	20.0	4291.	.393	.234	.361	1.000	0.696	200.0	64.1	24183.	0.0	4.0	17088.	0.	1430.
1600.	30.0	2936.	.373	.351	.264	1.000	0.650	200.0	66.0	24263.	0.0	5.0	17088.	0.	1423.
1600.	40.0	1740.	.333	.468	.189	1.000	0.540	200.0	70.3	24438.	0.0	7.0	17088.	0.	1407.
2000.	20.0	5610.	.319	.234	.438	1.000	0.750	200.0	80.2	30013.	0.0	2.5	17088.	0.	1762.
2000.	30.0	4144.	.301	.351	.339	1.000	0.716	200.0	82.7	30119.	0.0	3.5	17088.	0.	1753.
2000.	40.0	2761.	.275	.468	.249	1.000	0.650	200.0	87.0	30298.	0.0	5.0	17088.	0.	1737.
2600.	20.0	6844.	.241	.234	.518	1.000	0.773	200.0	105.8	38817.	0.0	1.5	17088.	0.	2244.
2600.	30.0	5315.	.227	.351	.415	1.000	0.750	200.0	109.1	38964.	0.0	2.5	17088.	0.	2232.
2600.	40.0	3828.	.220	.468	.305	1.000	0.734	200.0	111.0	39047.	0.0	3.0	17088.	0.	2224.

*****SATURN

ORBITER *****

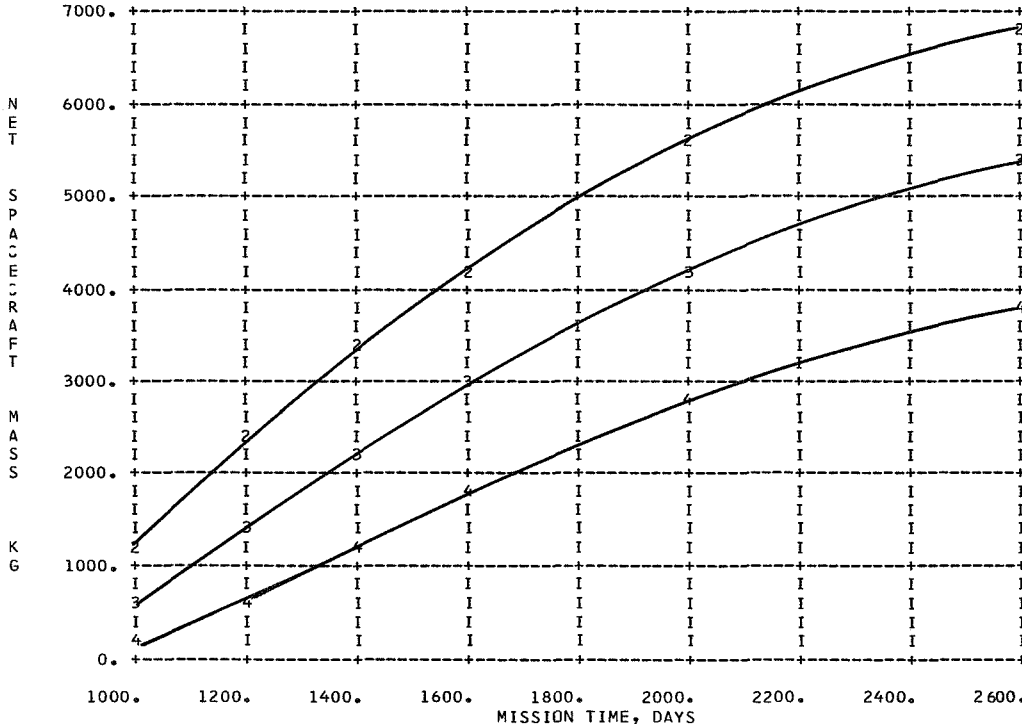
TITAN3F LAUNCH TO PARKING

LOW THRUST ESCAPE

HIGH THRUST CAPTURE RP2= 2.0 ECC=.90

POWER= 200. KWE

THRUST TIME UPPER LIMIT=10000.HOURS



FIGURE

MASCY

09/16/69

APPENDIX E - PROGRAM LISTINGS

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C MPX04F1  MAIN CONTROL PROGRAM FOR QUICKLY ANALYZING LOW THRUST MISSIONS
C
0001 LOGICAL MODE,FLYBY,ORBIT,ARRIVE,DEPART,HIGH,LOW
0002 LOGICAL LAUNCH,ESCAPE,PARK,MATCH, SPHERE, ASYMT
0003 LOGICAL ENERGY,ATOMIC,SOLAR
0004 INTEGER DATA, GRAPH, HELP
0005 DIMENSION BIRD(4), VEHK(3,13)
0006 DOUBLE PRECISION XLAUNC,ESCAP,PARKIN,RENDEZ
0007 DOUBLE PRECISION XMODE, ORBTR, FLBY, YLEVEL, YHIGH, XLEVEL
0008 DOUBLE PRECISION XHIGH,YLOW, XLOW
0009 DIMENSION T(20), ALPHA(20), TH(2), FTH(2), TTD(2), TTC(2)
0010 DIMENSION EPST(20), POWERH(20),POWER(20)
0011 DIMENSION NSCALE(5),IMAGE(800), DUMMY(1), CHAR(10)
0012 DIMENSION TIME(20)
0013 DIMENSION DAT(2),NAME(3)
0014 DIMENSION VC7(16), PAY7(16), VC(16), PAYUP(16)
0015 DIMENSION HOME(2),TARGET(4),PLAN(11)
0016 DIMENSION BDY(3,3,2)
0017 DATA NAME/'MASCY' '/'
0018 DATA PLAN/'MERC','VENU','EART','MARS','JUPI','SATU',
1 'URAN','NEPT','PLUT','COME','EXTR'/
DATA BLANK/' '/'
0019 DATA DUMMY/'0'/
0020 DATA NSCALE/1,0,0,0,0/
0021 DATA CHAR/'1','2','3','4','5','6','7','8','9' /
0022 DATA VEHK/'NO B','OOST',' ','SATU','RNV ',' ',
1 'SIC','S4B','CENT','SIC','S48 ',' ',
2 'TITA','N3F','CENT','TITA','N3F ',' ',
3 'INPU','T BO','OST ','SATU','RNV','CENT',
4 'SATU','RNI','CENT','TITA','N3D','AGEN',
5 'ATLA','S/CE','NTAU','ATLA','S/AG','ENA ',
6 'TITA','N3D','CENT'/
0024 DATA ORBTR/'ORBTER' '/'
0025 DATA FLBY/'FLYBY' '/'
0026 DATA RENDEZ/'RENDEZVU'/'
0027 DATA XHIGH/'HIGH' '/'
0028 DATA XLOW/'LOW' '/'
0029 DATA YHIGH/'HIGH' '/'
0030 DATA YLOW/'LOW' '/'
0031 DATA ESCAP/'ESCAPE'/'
0032 DATA PARKIN/'PARKING'/'
0033 DATA BIRD/' '/'
0034 DATA TARGET/' '/'
0035 DATA HOME/'EARTH' '/'
0036 DATA BIRD/4HNO B,4HOOST/
0037 CALL DATE(DAT)
0038 DATA PAYUP/16*0.0/
0039 DATA DATA,GRAPH,HELP/0,1,2/
0040 ORBIT=.TRUE.
0041 FLYBY=.FALSE.
0042 LOW=.TRUE.
0043 HIGH=.FALSE.
0044 ESCAPE=.TRUE.
0045 PARK=.FALSE.
0046 ATOMIC=.TRUE.
0047 SOLAR=.FALSE.
0048 ENERGY=ATOMIC
0049 SPHERE=.TRUE.
0050 ASYMT=.FALSE.
0051 MATCH=SPHERE
0052 ARRIVE=HIGH
0053 NPO=0
0054 NGRAIN=0
0055 DEPART=HIGH
0056 LAUNCH=ESCAPE
0057 MODE=FLYBY
0058 NBIRD=1
0059 NPLAN2=0
0060 RP2=0.0
0061 GMEQ=39.86E4
0062 GE=.00981
0063 DISP=450.
0064 DINERT=0.0
0065 DSIGMA=.137
0066 AISP=300.0
0067 AINERT=0.0
0068 ASIGMA=.10
0069 TC=8.64E4
0070 RAD=1.0/.01745329
0071 PY=180.0/RAD
0072 RGED=6375.445
0073 EPSD=0.0
0074 WPLANT=350.0
0075 POWERH(1)=0.0
0076 POWER(1)=0.0

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0077      ALPHA(1)=1.0
0078      PPK=0.0
0079      WEJECT=0.0
0080      TANK=.03
0081      L=1
0082      EPST(L)=0.0
0083      D=16.0
0084      B=.842
0085      NT=1
0086      NA=1
0087      NET=1
0088      NW=1
0089      NP=1
0090      NC=3
0091      NR=0
0092      JP=1
0093      AZERO=.5E-6
0094      AFINAL=1.E-6
0095      XMIN = 0.0
0096      YMIN=0.0
0097      XMAX=3200.0
0098      YMAX=70E3
0099      NHL=7
0100      NSBH=5
0101      NVL=8
0102      NSBV=10
0103      TIMEON=9999999.
0104      RT=.4
0105      VA=0.0
0106      VB=0.0
0107      SKIPA=1.0
0108      SKIPB=1.0
0109      DO 2 MB=1,16
0110 2      VC(MB)=7.75 + MB*3
0111      DELV1=.5
0112      DELV2=.5
0113      RP1=1.05
0114      IPRINT=0
0115 1      IF(ALPHA(1) .EQ. 0.0) GO TO 5
0116      WRITE(6,1002)
0117 1002  FORMAT(1H1)
0118 5      MPLAN2=NPLAN2
0119      MBIRD=NBIRD
0120 6      CALL INPUT(6HNT ,NT ,6HNA ,NA ,6HD ,D ,
16HTIME ,TIME ,6HALPHA ,ALPHA ,6HRP1 ,RP1 ,6HRP2 ,RP2 ,
26HHOME ,HOME ,6HLOW ,LOW ,6HMODE ,MODE ,6HFLYBY ,FLYBY ,
36HORBIT ,ORBIT ,6HHIGH ,HIGH ,
*6HARRIVE,ARRIVE,6HDEPART,DEPART,6HTARGET,TARGET,6HEPSD ,EPSD ,
A6HEPST ,EPST ,6HPRINT ,IPRINT,6HNET ,NET ,6HB ,B ,
B6HDELV1 ,DELV1 ,6HDELV2 ,DELV2 ,6HDISP ,DISP ,6HAISP ,AISP ,
D6HDSIGMA,DSIGMA,6HASIGMA,ASIGMA,6HBIRD ,BIRD ,6HLAUNCH,LAUNCH,
E 6HESCAPE,ESCAPE,6HPARK ,PARK ,6HPPK ,PPK ,
F6HVA ,VA ,6HVB ,VB ,6HVC ,VC ,6HPAYUP ,PAYUP ,
G6HWPLANT,WPLANT,6HWEJECT,WEJECT,6HPOWER ,POWERH,6HNW ,NW ,
H 6HNP ,NP , 6HYMAX ,YMAX ,6HANGLE ,ANGLE ,
I6Hxmax ,xmax ,6HNHL ,NHL ,6HNSBH ,NSBH ,6HNVL ,NVL ,
J6HNSBV ,NSBV ,6HXMIN ,XMIN ,6HYMIN ,YMIN ,6HTANK ,TANK ,
K6HSKIP1 ,SKIP1 ,6HSKIP2 ,SKIP2 ,6HENERGY,ENERGY,6HTIMEON,TIMEON,
L6HDINERT,DINERT,6HAINERT,AINERT,6HNAME ,NAME ,6HDATA ,DATA ,
M6HGRAPH ,GRAPH ,6HHELP ,HELP ,6HMATCH ,MATCH ,6HSPHERE,SPHERE,
N6HASYMP,ASYMP,6HATOMIC,ATOMIC,6HSOLAR ,SOLAR )
0121      IF(ALPHA(1) .EQ. 0.0) GO TO 7
0122      WRITE(6,1001)
0123 1001  FORMAT(1H //)
0124 7      DO 3 K=1,NT
0125 3      T(K)=TIME(K)
0126      IF(PAYUP(2) .EQ. 0.0) GO TO 8
0127      DO 4 MB=1,16
0128      VC7(MB)=VC(MB)
0129 4      PAY7(MB)=PAYUP(MB)
0130      GO TO 11
0131 8      DO 9 MB=1,16
0132      VC7(MB)=VC(MB)
0133 9      PAY7(MB)=PAYUP(1)
0134 11     CONTINUE
0135      IF(VA .NE. 0.0) DELV1=0.0
0136      IF(VB .NE. 0.0) DELV2=0.0
0137      CALL PLOT1(NSCALE,NHL,NSBH,NVL,NSBV)
0138      CALL PLOT2(IMAGE,XMAX,XMIN,YMAX,YMIN,800)
0139      SKIP1=SKIP1
0140      SKIP2=SKIP2
0141      ARRL=1.0
0142      DEPL=1.0
0143      XMUL=1.0
0144      XMUW=0.0
0145      TIMON=TIMEON/24.

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0146      IF(LAUNCH) DEPART=HIGH
0147      XLAUNC=PARKIN
0148      IF(LAUNCH) XLAUNC=ESCAP
0149      XMODE=FLBY
0150      IF(MODE)XMODE=DRBTR
0151      YLEVEL=YHIGH
0152      IF(DEPART) YLEVEL=YLOW
0153      XLEVEL=XHIGH
0154      IF(ARRIVE) XLEVEL=XLOW
0155      IF(DEPART) SKIP1=0.0
0156      IF(ARRIVE) SKIP2=0.0
0157      DO 10 NPLAN1=1,11
0158      IF (HOME(1).EQ.PLAN(NPLAN1)) GO TO 20
0159      10 CONTINUE
0160      15 WRITE(6,16)
0161      16 FORMAT(2X,32HINPUT PLANET SPELLED INCORRECTLY)
0162      GO TO 1
0163      20 DO 30 NPLAN2=1,11
0164      IF (TARGET(1).EQ.PLAN(NPLAN2)) GO TO 40
0165      30 CONTINUE
0166      GO TO 15
0167      40 CONTINUE
0168      IF(NPLAN2.EQ.10 .OR. NPLAN2 .EQ. 11) GO TO 41
0169      GO TO 42
0170      41 MODE=FLYBY
0171      XMODE=RENDEZ
0172      42 CONTINUE
0173      DO 433 NBIRD=1,13
0174      DO 438 JW=1,3
0175      IF(BIRD(JW).NE. VEHIK(JW,NBIRD)) GO TO 433
0176      438 CONTINUE
0177      GO TO 435
0178      433 CONTINUE
0179      WRITE(6,436)
0180      436 FORMAT(2X,34HINPUT BOOST VEHICLE NOT IN STORAGE)
0181      GO TO 1
0182      435 IF(MPLAN2.EQ.NPLAN2.AND.MBIRD.EQ.NBIRD.AND.ALPHA(1).EQ..0)GOTO2004
0183      2005 WRITE(6,2000) HOME,TARGET,XMODE
0184      2000 FORMAT(1H ,40X,2A4,2X,2HTO,4X,4A4,2X,A8/)
0185      WRITE(6,2040) BIRD,XLAUNC
0186      2040 FORMAT(1H ,45X,4A4,2X,12HLAUNCH TO ,A8/)
0187      IF (MODE) GO TO 2002
0188      WRITE(6,2001) YLEVEL
0189      2001 FORMAT(1H ,50X,6HDEPART,3X,A8/)
0190      GO TO 2011
0191      2002 WRITE(6,2003) YLEVEL,XLEVEL
0192      2003 FORMAT(1H ,45X,6HDEPART,3X,A8, 8X,6HARRIVE,3X,A8/)
0193      2011 IF(NBIRD.NE.1) GO TO 2030
0194      WRITE(6,2009)
0195      2009 FORMAT(1H ,4HTIME,3X,5HALPHA,2X,7HPAYLOAD,2X,3HMUP,2X,3HMUW,
13X,3HMLE,3X,5HDEP L,2X,5HARR L,
23X,4HPBAR,5X,1HC,4X,5HT POW,2X,5HVIN1,2X,5HVIN2,
2 3X,2HTC,4X,2HTH,4X,3HETA/)
0196      GO TO 2004
0197      2030 WRITE(6,2031)
0198      2031 FORMAT(1H ,4HTIME,2X,5HALPHA,2X,7HPAYLOAD,3X,3HMUP,2X,3HMUW,
12X,3HMLE,2X,4HDEPL,2X,4HARRL,
22X,5HPOWER,5X,1HC,4X,5HT POW,2X,5HVIN1,2X,5HVIN2,2X,6HBOOSTL,
2 3X,2HTC,2X,2HTH,5X,3HETA/)
0199      2004 CONTINUE
C *****ANALYSES
0200      K=1
0201      2016 JP=1
0202      2014 J=1
0203      2013 L=1
0204      2015 TOTAL1=0.0
0205      PAYSUM=10.0
0206      TLV1=0.0
0207      VIN1=VA
0208      VIN2=VB
0209      DMESH=2.0
0210      2012 A2=RP2/(1.0-EPST(L))
0211      A1=RP1/(1.0-EPST(L))
0212      IF(DEPART) SKIP1=0.0
0213      IF(ARRIVE) SKIP2=0.0
0214      2044 NPASS=0
0215      2045 IF(VIN1.LT.0.0) GO TO 726
0216      IF(VIN2.LT.0.0) GO TO 728
0217      2050 IF(MATCH) NPASS=10
0218      CALL DPART (DEPART,HIGH,LOW,DISP,GE,EPST,RAD,DSIGMA,
1RGEO,GMEO,RP1,DEPML,P,Q1,XJDBAR,DM,TDBAR,A1,VIN1,B,
2 LAUNCH,NBIRD,BOOSTL,VC7,PAY7,DINERT)
0219      IF (MODE) GO TO 203
0220      202 CALL FLYBUY (NPLAN2,THBAR,THPBAR,PTK,
1 HA,HB,HC,VIN1,DEL1,ANGLE,GMEO,AZERO,VASS1,SKIP1,NPASS,ENERGY)
0221      Q2=1.0

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0222      Q=0.0
0223      CM=0.0
0224      TCBAR=0.0
0225      XJCBAR=0.0
0226      GO TO 114
0227  203  CALL ORBITR      (NPLAN2, THBAR, THPBAR, PTK, GM, RG,
1  HA,HB,HC,VINF1,VINF2,DELV1,DELV2,AZERO,AFINAL,VASS1,VASS2,
2SKIP1,SKIP2,NPASS,GME0,ENERGY)
0228  3333 CALL ARRIV      (ARRIVE,NPLAN2,      P,Q,Q1,Q2,TCBAR,
1  XJCBAR, CM, GM, EPST, TLTS1, AISP, GE,
2  ASIGMA,RP2,A2,ARRML,VINF2 ,L,RG,B)
0229  114  AZUSED=AZERO
0230      AFUSED=AFINAL
0231      IF(IPRINT.EQ. 2) GO TO 113
0232      GO TO 112
0233  113  WRITE(6,9998) NPASS,VINF1,VINF2,TOTALL,BOOSTL,ALPHA(J),ARRML,
1  XMUL,VASS1,VASS2,AZERO,AFINAL
0234  9998 FORMAT(2X,I2,2X,2F5.2,2X,2F10.4,2X,1F4.1,2X,2F7.5,2X,2F8.5,2X,
12F15.10)
0235  112  IF(DEPML.LE.0.0) GO TO 720
0236      IF(ARRML.LE. 0.0) GO TO 722
0237      IF(BOOSTL.LE. 0.0 .AND.MODE .AND. .NOT. ARRIVE) GO TO 621
0238      IF(BOOSTL.LE. 0.0) GO TO 724
0239      IF(BOOSTL.LE. WEJECT .AND.MODE .AND. .NOT. ARRIVE) GO TO 621
0240      IF(BOOSTL.LE.WEJECT) GO TO 718
0241      IF(ALPHA(J).EQ.0.0) GO TO 690
C ***** MINIMUM J OPTIMIZATION *****
0242  115  THI(1)=0.45*T(K)
0243      PART2=Q1*DM*XJDBAR
0244      PART3=Q2*CM*XJCBAR
0245      PART6=1.0/(1.0-DM)
0246      PART7=1.0/(1.0-CM)
0247  116  DO 120 N=1,2
0248      IF(THI(N).LE. 0.0) GO TO 716
0249      PART1=EXP(HA)*THI(N)**(HB+HC*ALOG(THI(N))-1.0)
0250      PART4=2.0*HC*ALOG(THI(N))
0251      PART5=1.0/((PART4+HB)*PART1)
0252      TTD(N)=P*ABS(PART2*PART5)**PART6
0253      TTC(N)=Q*ABS(PART3*PART5)**PART7
0254      FTH(N) = T(K) - TTD(N) - TTC(N)
0255      THI(2) = FTH(1)
0256  120  CONTINUE
0257      IF (P.EQ.0.0.AND.Q.EQ.0.0) GO TO 128
0258      IF (THI(2).EQ.THI(1)) GO TO 129
0259      EMM = (FTH(2) - FTH(1)) / (THI(2) - THI(1))
0260      TH = (FTH(1) - EMM*THI(1)) / (1. - EMM)
0261      TH=ABS(TH)
0262      IF(ABS(1.-(TH/THI(1)))-.0001) 124,124,122
0263  122  CONTINUE
0264      THI(1)=TH
0265      GO TO 116
0266  128  THI(2)=T(K)
0267  129  TH=THI(2)
C ***** COMPUTATION TD, TC, TH, TP *****
0268  124  TD = TTD(2)
0269      TCAP=TTC(2)
0270      VARYJ=.0001667*(ALPHA(J) - 5.0)
0271      IF(SKIP.EQ. 0.0 ) VARYJ=0.0
0272      XJH=EXP(HA+HB*ALOG(TH)+HC*ALOG(TH)*ALOG(TH))
0273      XJH=XJH*(1.0 + XJH*VARYJ)
0274      THP=THPBAR*(TH/THBAR)**PTK
0275      THP=THP*(1.0 + XJH*VARYJ)**(1/3)
0276      TP= TD + THP + TCAP
0277      XJD = 0.
0278      IF(P.EQ.0.0) GO TO 130
0279  131  XJD=XJDBAR*((TD/TDBAR)**DM)
0280  130  XJC=0.
0281      IF(Q.EQ.0.0) GO TO 135
0282  134  IF(TCAP.LE. 0.0) GO TO 133
0283      XJC=XJCBAR*((TCAP/TCBAR)**CM)
0284      GO TO 135
0285  133  TCAP=0.0
0286      XJC=0.0
0287  135  XJMIN = XJD + XJH + XJC
C ***** SYSTEM ANALYSIS *****
0288  136  GAMMA = SQRT(ALPHA(J)*XJMIN / 2000.)
0289      GAMMA2=GAMMA*GAMMA
0290      Z=B*(1.0 + TANK) + (GAMMA2*D*D)/(0.864*XJMIN*TP)
0291      IF((GAMMA/(Z**0.5)).GT.1.0) GO TO 648
0292      XMU1 = 1. - GAMMA / (Z**0.5)
0293      C=SQRT(0.0864*XJMIN*TP/GAMMA2*Z*XMU1)
0294      XMUW=2.0*GAMMA/B*Z**0.5 - GAMMA*(1.0+TANK)/Z**0.5 - GAMMA2/B
0295      ETA=B/(1.0 + (D/C)**2)
0296      AZERO=2.E-3*XMUW*ETA/(ALPHA(J)*C)
0297      AFINAL=AZERO/XMU1
0298      TERMA= 1.0-AZERO*TP*8.64E4/C

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0299          IF (TERMA .LE. 0.0) GO TO 648          E-5
0300          TERMB=(1.0-SQRT(TERMA))**2
0301          TERMC=AZERO*(T(K)-TP)*(RT/C)*ALOG(TERMA)*8.64E4
0302          CL=(C*C/AZERO)*(TERMB-TERMC)
0303          AOPT=AZERO
0304          CLOPT=CL
0305          TOPT=TP
0306          IF (POWERH(1) .NE. 0.0 .AND. PPK .EQ. 0.0) GO TO 137
0307          IF (NPASS.LE.2) GO TO 2050
0308          XMUL = 1. - 2.*GAMMA*(Z**0.5)/B + (GAMMA2/B)
0309          GO TO 651
0310          648 IF (P .EQ. 1.0) GO TO 650
0311          TOTAL=.00001 + .00001*(VINFI + VINFI2)
0312          GO TO 630
C ***** SPECIFIED POWERPLANT *****
0313          137 WPLANT =ALPHA(J)*POWERH(JP)
0314          XMUW=WPLANT /((BOOSTL-WEJECT)*DEPML)
0315          IF (XMUW .GT. 1.0) GO TO 712
0316          GAMMA2=ALPHA(J)*XJMIN/2000.
0317          CCA=.5 + .5*GAMMA2/(B*XMUW)
0318          MT=0
0319          501 CCB=B*B*XJMIN*TP*.0864*XMUW*XMUW/(GAMMA2*GAMMA2)
0320          MT=MT + 1
0321          CCD=D*D/(CCA*CCA*CCB)
0322          IF (CCD.GT.1.0) GO TO 648
0323          CSQUA =CCA*CCB*(1.0 + SQRT(1.0-CCD))
0324          IF (CSQUA.LT.(D*D)) GO TO 648
0325          CSQUAR=CSQUA-(D*D)
0326          C=SQRT(CSQUAR)
0327          ETA=B/(1.0 + (D/C)**2)
0328          AZERO=2.E-3*XMUW*ETA/(ALPHA(J)*C)
0329          CL=CLOPT*(.9 + .1*(AOPT/AZERO))
0330          505 TERMA= 1.0-AZERO*TP*8.64E4/C
0331          IF (TERMA .LE. 0.0) GO TO 648
0332          IF (TP.EQ.T(K)) GO TO 516
0333          TERMB=(1.0-SQRT(TERMA))**2
0334          TERME=-C*(1.-SQRT(TERMA))*8.64E4/SQRT(TERMA)
0335          TERMG=ALOG(TERMA) + (T(K)-TP)*AZERO*8.64E4/(C*TERMA)
0336          TERMD=TERME-TERMG*RT*C*8.64E4
0337          TERMH=(T(K)-TP)*ALOG(TERMA)
0338          TERMF=CL-(C*C/AZERO)*TERMB + TERMH*RT*C*8.64E4
0339          TP1=TP - TERMF/TERMD
0340          IF (SKIP .EQ. 0.0) GO TO 650
0341          IF (ABS(1.-TP1/TP) .LE. .001) GO TO 510
0342          TP=TP1
0343          IF (TP .GT. T(K)) TP=T(K)
0344          GO TO 505
0345          510 IF (MT .GT. 1) GO TO 515
0346          TP=TP1
0347          GO TO 501
0348          515 ETA= B / (1. + (D/C)**2)
0349          AZERO=2.E-3*XMUW*ETA/(ALPHA(J)*C)
0350          AFP=AZERO
0351          TP=TP1
0352          TERMA= 1.0-AZERO*TP*8.64E4/C
0353          IF (TERMA .LE. 0.0) GO TO 648
0354          TERMB=(1.0-SQRT(TERMA))**2
0355          TERMC=AZERO*(T(K)-TP)*(RT/C)*ALOG(TERMA)*8.64E4
0356          AFINAL=AZERO/TERMA
0357          CL=(C*C/AZERO)*(TERMB-TERMC)
0358          CLFP=CL
0359          TFPF=TP
0360          IF (TIMON .LE. TP) GO TO 520
0361          516 IF (NPASS.LE.2) GO TO 2050
0362          GO TO 650
C *****CONSTRAINED THRUSTING TIME*****
0363          520 MTT=0
0364          C=C*TIMON/TP
0365          521 ETA=B/(1. + (D/C)**2)
0366          AZERO=2.E-3*XMUW*ETA/(ALPHA(J)*C)
0367          CL=CLFP*(.85 + .15*(AFP/AZERO)*(TIMON/TFPF))
0368          TP=TIMON
0369          525 MTT=MTT + 1
0370          CC2=C
0371          MTTT=0
0372          530 MTTT=MTTT + 1
0373          ETA=B/(1. + (D/C)**2)
0374          535 CD=C*C + D*D
0375          ZA=2.E-3*XMUW*B/ALPHA(J)
0376          TERMM=1.0 - TP*ZA*8.64E4/CD
0377          IF (TERMM .LE. 0.0) GO TO 648
0378          TERMR=(1. - SQRT(TERMM))**2
0379          FOFC=CL - CD*C*TERMR/ZA + RT*8.64E4*C*(T(K)-TP)*ALOG(TERMM)
0380          TERMN=-(3.0*C*C + D*D)*TERMR/ZA
0381          TERMO=-2.*C*C*TP*8.64E4*(1.0-1.0/SQRT(TERMM))/CD
0382          TERMS=C*C*8.64E4*TP*2.0*ZA/(TERMM*CD*CD)

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0383      TERMQ=ALOG(TERM) + TERMS      E-6
0384      TERMP=RT*8.64E4*(T(K)-TP)*TERMQ
0385      FDOTC=TERMN + TERMO + TERMP
0386      CCI=C - FDOTC/FDOTC
0387      IF(ABS(1. - CCI/C) .LE. .001) GO TO 540
0388      C=CCI
0389      IF(C .LT. 0) GO TO 648
0390      GO TO 530
0391      C=CCI
0392      ETA=B/(1. + (D/C)**2)
0393      ABEFOR=AZERO
0394      AZERO=2.E-3*XMUW*ETA/(ALPHA(J)*C)
0395      CL=CLFP*(.85 + .15*(AFP/AZERO)*(TIMON/TPFP))
0396      IF(ABS(1.-ABEFOR) .LE. .001) GO TO 555
0397      GO TO 525
0398      555  ETA=B/(1. + (D/C)**2)
0399      AZERO=2.E-3*XMUW*ETA/(ALPHA(J)*C)
0400      CL=CLFP*(.85 + .15*(AFP/AZERO)*(TIMON/TPFP))
0401      XMU1=1. - AZERO*TP*8.64E4/C
0402      IF(XMU1 .LE. XMUW) GO TO 648
0403      AFINAL=AZERO/XMU1
0404      IF(NPASS .LE. 2) GO TO 2050
0405      GO TO 650
C ***** SYSTEM PARAMETERS
0406      650  ETA = B / (1. + (D/C)**2)
0407      XMU1=1. - AZERO*TP*8.64E4/C
0408      XMUL=XMU1*(1.0+ TANK) - XMUW - TANK
0409      651  ETA = B / (1. + (D/C)**2)
0410      XMUP=1.0 - XMU1
0411      XMUT=TANK*XMUP
0412      TOTALL=DEPML*ARRML*(BOOSTL-WEJECT)*XMUL-AINERT
0413      IF(TOTALL.LE.0.0) TOTALL=.00001 + .00001*(VINFI + VINFI2)
0414      IF(XMUL.LT. 0.0) GO TO 630
0415      PBAR=XMUW*DEPML*(BOOSTL-WEJECT)/(ALPHA(J)*TOTALL)
0416      POWERR=PBAR*TOTALL
0417      IF(PPK.EQ.0.0) GO TO 630
0418      628  ALPHAC=WPLANT *POWERR**PPK
0419      IF(ABS(1.0-ALPHA(J)/ALPHAC)-.000100) 630,630,629
0420      629  ALPHA(J)=ALPHAC
0421      GO TO 124
C ***** HYPERBOLIC VELOCITY OPTIMIZATION
0422      630  IF(P.EQ.1.0.AND.Q.EQ.1.0) GO TO 700
C CARD 630 SCREENS FOR ORBITER LOW-LOW
0423      631  IF(MODE) GO TO 610
C CARD 631 SCREENS FOR ORBITERS
0424      632  IF(P.EQ.1.0) GO TO 700
C CARD 632 SCREENS FOR FLYBY LOW DEPART
0425      605  IF(ABS(1.0-TOTAL1/TOTALL).LE..00002) GO TO 660
0426      IF(TOTALL-TOTAL1) 602,660,600
0427      600  TOTAL1=TOTALL
0428      VINFI=VINFI+DELVI*DMESH
0429      AZ=AZUSED
0430      AF=AFUSED
0431      ALPHAX=ALPHA(J)
0432      GO TO 2050
0433      602  VINFI=VINFI-DELVI*DMESH
0434      AZERO=AZ
0435      AFINAL=AF
0436      IF(PPK .NE. 0.0) ALPHA(J)=ALPHAX
0437      NPASS=2
0438      GO TO 2045
0439      610  IF(P.EQ.0.0.AND.Q.EQ.1.0) GO TO 605
C CARD 610 SCREENS FOR ORBITER HIGH-LOW
0440      611  IF(P.EQ.0.0.AND.Q.EQ.0.0) GO TO 615
C CARD 611 SCREENS FOR ORBITER HIGH-HIGH
0441      IF(ABS(1.0-TOTAL1/TOTALL).LE..00002) GO TO 660
0442      612  IF(TOTALL-TOTAL1) 613,660,614
C CARD 612 HANDLES ORBITER LOW-HIGH
0443      614  TOTAL1=TOTALL
0444      VINFI=VINFI+DELVI*DMESH
0445      AZ=AZUSED
0446      AF=AFUSED
0447      ALPHAX=ALPHA(J)
0448      GO TO 2050
0449      613  VINFI=VINFI-DELVI*DMESH
0450      AFINAL=AF
0451      AZERO=AZ
0452      IF(PPK .NE. 0.0) ALPHA(J)=ALPHAX
0453      NPASS=2
0454      GO TO 2045
0455      615  IF(XMUL .LT. 0.0) GO TO 621
0456      IF(ABS(1.0-TLV1/TOTALL) .LE..00002)GO TO 619
0457      IF(TOTALL-TLV1) 618,619,620
C CARD 615 IS FOR ORBITER HIGH-HIGH FOR FIXED VINFI
0458      620  VINFI=VINFI + DELVI*DMESH
0459      TLV1=TOTALL

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0460      AZ=AZUSED
0461      AF=AFUSED
0462      ALPHAX=ALPHA(J)
0463      GO TO 2050
0464      VINFI=VINFI-DELVI*DMESH
618      AZERO=AZ
0465      AFINAL=AF
0466      IF(PPK .NE. 0.0) ALPHA(J)=ALPHAX
0467      NPASS=2
0468      GO TO 2045
0469      IF(ABS(1.0-TOTAL1/TOTAL1).LE..00002)GO TO 660
0470      IF(TOTAL1-TOTAL1) 622,660,621
0471
C      CARD 619 IS FOR ORBITER HIGH-HIGH WITH VARIATION ON VINFI2
621      TOTAL1=TOTAL1
      VINFI=VINFI
      VINFI2=VINFI2
      AZ2=AZ
      AF2=AF
      ALPHAY=ALPHA(J)
      VINFI=VINFI-2.0*DELVI*DMESH
      IF(VINFI.LE.VA) VINFI=VA
      VINFI2=VINFI2 + DELV2*DMESH
      AZERO=AZ
      AFINAL=AF
      TLVI=0.0
      GO TO 2044
622      TLVI=TOTAL1
      VINFI=VINFI
      VINFI2=VINFI2
      AZERO=AZ2
      AFINAL=AF2
      IF(PPK .NE. 0.0) ALPHA(J)=ALPHAY
      NPASS=2
      GO TO 2045
660      IF(DMESH.EQ.1.0) GO TO 700
      DMESH=1.0
      TLVI=0.0
      TOTAL1=0.0
      VINFI=VINFI-DELVI
      IF(VINFI.LE.VA) VINFI=VA
      VINFI2=VINFI2-DELV2
      IF(VINFI2.LE.VB) VINFI2=VB
      GO TO 2044
670      POWERH(1)=POWERR
      POWER(1)=1.0
      GO TO 2015
690      TOTAL=DEPML*ARRML*(BOOSTL-WEJECT)*XMUL-AINERT
C      BALLISTIC SYSTEM PRINTOUT
0506      WRITE(6,689) T(K),TOTAL,DEPML,ARRML,VINFI,VINFI2,BOOSTL
0507      689      FORMAT(1H ,F5.0,7X,F10.3,15X,F5.3,1X,F5.3,25X,F4.1,3X,F4.1,2X,F7.0
      1)
0508      PAYSUM=10.0
0509      GO TO 805
0510      700      IF(XMUL.LT. 0.0) GO TO 730
0511      IF(VINFI.EQ.0.0) VINFI=0.0
0512      IF(VINFI2.EQ.0.0) VINFI2=0.0
0513      IF(POWERH(1).EQ.0.0.AND.PPK.EQ.0.0.AND.TIMON.LE.TP) GO TO 670
0514      IF(POWER(1) .EQ. 1.0) POWERH(1)=0.0
0515      TP=TP*24.0
0516      TOTAL=DEPML*ARRML*(BOOSTL-WEJECT)*XMUL-AINERT
0517      691      IF(BOOSTL.NE.1.0) GO TO 693
C      ***** PRINT OUT
0518      WRITE(6, 692)T(K),ALPHA(J),TOTAL,XMUP,XMUW,XMUL,DEPML,ARRML,
      1PBAR,C,TP,VINFI,VINFI2,TCAP,TH,ETA
0519      692      FORMAT(1H ,F5.0,2X,F5.1,2X,F5.4,2X,F4.3,1X,F5.4,1X,F6.4,2X,F5.3,
      12X,F5.3,2X,F6.4,2X,F5.1,2X,F6.0,2X,F4.1,2X,F4.1,2X,
      2F5.1,1X,F5.0,2X,F4.3)
0520      GO TO 695
0521      693      WRITE(6, 694)T(K),ALPHA(J),TOTAL,XMUP,XMUW,XMUL,DEPML,ARRML,
      1POWERR,C,TP,VINFI,VINFI2,BOOSTL,TCAP,TH,ETA
0522      694      FORMAT(1H ,F5.0,1X,F5.1,1X,F7.0,2X,F4.3,1X,F4.3,1X,F4.3,1X,F5.3,
      11X,F5.3,2X,F6.1,2X,F5.1,2X,F6.0,2X,F4.1,2X,F4.1,2X,F7.0,2X,
      2F4.0,1X,F5.0,2X,F4.3)
0523      695      IPC=ALPHA(J)/10.0+.05
0524      BCD=CHAR(IPC)
0525      NDATA=1
0526      TPLOT=T(K)
0527      TLPLT=TOTAL
0528      CALL PLOT3(BCD,TPLOT,TLPLT,NDATA)
0529      805      L=L + 1
0530      IF(L.GT.NET) GO TO 801
0531      GO TO 2015
0532      800      PAYSUM=-1.0
0533      801      L=1
0534      804      IF(PPK .NE. 0.0) GO TO 807
0535      J=J + 1

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0536      IF(J.GT.NA) GO TO 802
0537      IF(ALPHA(J).GT.ALPHA(J-1).AND.PAYSUM.LT.0.0) GO TO 802
0538      GO TO 2013
0539      802 J=1
0540      806 JP=JP + 1
0541      IF(JP.GT.NP) GO TO 803
0542      IF(POWERH(JP) .GT. POWERH(JP-1) .AND. XMUW .GT.1.0) GO TO 803
0543      GO TO 2014
0544      803 JP=1
0545      807 K=K + 1
0546      IF(PPK .NE. 0.0) ALPHA(1)=1.0
0547      IF(K.GT.NT) GO TO 808
0548      IF(T(K).LT.T(K-1).AND.PAYSUM.LT.0.0) GO TO 808
0549      WRITE(6,809)
0550      809 FORMAT(1H )
0551      GO TO 2016
0552      808 K=1
0553      PAYSUM=10.0
0554      IF(IPRINT.EQ.1) GO TO 302
0555      GO TO 1
0556      302 WRITE(6,300)TARGET,XMODE
0557      300 FORMAT(1H1,45(' '),4A4,A8,30(' '))
0558      304 WRITE(6,305)BIRD,XLAUNCH
0559      305 FORMAT(1X,4A4,2X,11HLAUNCH TO ,A8)
0560      IF(LAUNCH) GO TO 318
0561      WRITE(6,306) YLEVEL
0562      306 FORMAT(1X,A8,13HTHRUST ESCAPE)
0563      307 IF(.NOT.MODE) GO TO 320
0564      WRITE(6,308) XLEVEL,RP2,EPST(L)
0565      308 FORMAT(1X,A8,14HTHRUST CAPTURE,3X,4HRP2=,F5.1,2X,4HECC=,F3.2)
0566      310 IF(PPK.NE.0.0) GO TO 311
0567      IF(POWERH(1).EQ.0.0) GO TO 313
0568      IF(TIMON .LE. TP) GO TO 324
0569      WRITE(6,323) POWERH(JP)
0570      323 FORMAT(1X,6HPower=,F5.0,1X,3HKWE,65X,19HOPTIMUM THRUST TIME)
0571      GO TO 317
0572      324 WRITE(6,315) POWERH(JP),TIMEON
0573      315 FORMAT(1X,6HPower=,F5.0,1X,3HKWE,49X,24HTHRUST TIME UPPER LIMIT=,
        IF6.0, 5HHOURS)
0574      GO TO 317
0575      318 WRITE(6,319)
0576      319 FORMAT()
0577      GO TO 307
0578      320 WRITE(6,319)
0579      GO TO 310
0580      311 PPKDIF = 1.0 + PPK
0581      WRITE(6,312) WPLANT,PPKDIF
0582      312 FORMAT(1X,11HPLANT MASS=,F5.0,8H*POWER**,F3.2)
0583      GO TO 317
0584      313 WRITE(6,314)
0585      314 FORMAT(1X,13HOPTIMUM POWER,67X,19HOPTIMUM THRUST TIME)
0586      317 CALL PLOT4(31,31H NET SPACECRAFT MASS KG)
0587      WRITE(6,301)
0588      301 FORMAT(45X,18HMISSION TIME, DAYS)
0589      WRITE(6,322) NAME,DAT
0590      322 FORMAT(1X,6HFIGURE,69X,3A4,2X,2A4)
0591      151 GO TO 1
0592      712 WRITE(6,713)
0593      713 FORMAT(2X,21HXMUW GREATER THAN 1.0)
0594      GO TO 806
0595      716 WRITE(6,717)
0596      717 FORMAT(2X,38HTHI(N) LESS THAN 0.0,CHECK TIME INPUTS)
0597      GO TO 805
0598      718 WRITE(6,719)
0599      719 FORMAT(2X,23HBOOSTL LESS THAN WEJECT)
0600      GO TO 800
0601      720 WRITE(6,721)
0602      721 FORMAT(2X,14HNEGATIVE DEPML)
0603      GO TO 800
0604      722 WRITE(6,723)
0605      723 FORMAT(2X,14HNEGATIVE ARRML)
0606      GO TO 800
0607      724 WRITE(6,725)
0608      725 FORMAT(2X,15HNEGATIVE BOOSTL)
0609      GO TO 800
0610      726 WRITE(6,727)
0611      727 FORMAT(2X,19HVINF1 LESS THAN 0.0)
0612      GO TO 805
0613      728 WRITE(6,729)
0614      729 FORMAT(2X,19HVINF2 LESS THAN 0.0)
0615      GO TO 805
0616      730 WRITE(6,731)
0617      731 FORMAT(2X,13HNEGATIVE XMUL)
0618      GO TO 800
0619      END

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C
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C

MPX04F5

DEPART E-9

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0001 SUBROUTINE DPART (DEPART,HIGH,LOW,DISP,GE,EPSP,RAD,DSIGMA,
      1RGEO,GMEQ,RP1,DEPML,P,Q1,XJDBAR,DM,TDBAR,A1,VINF1,B,
      2 LAUNCH,NBIRD,BOOSTL,VC7,PAY7,DINERT)
0002 DIMENSION SIS4V(16), T3FCP(16), T3FCV(16), T3FV(16), T3FP(16)
0003 DIMENSION SVP(16), SVV(16), SIS4CP(16), SIS4CV(16), SIS4P(16)
0004 DIMENSION PAY7(16), VC7(16)
0005 DIMENSION SVCV(16), SVCPC(16), SICV(16), SICPC(16), T3DAV(16)
0006 DIMENSION T3DAP(16), ACV(16), ACP(16), AAV(16), AAP(16)
0007 DIMENSION T3DCV(16), T3DCPC(16)
0008 DATA SVV/7.0, 7.75, 9.0, 10.0, 11.0, 12.0, 13.0, 14.0, 15.0, 15.5,
      1 16.0, 16.2, 16.3, 16.4, 16.8, 30.0 /
0009 DATA SVP /152000., 120000., 82000., 60000., 43000., 30500.,
      1 21000., 12800., 6900., 4000., 1300., 400., 130.,30., 0., 0. /
0010 DATA SIS4CV/7.,7.75,9., 10., 11., 12., 13., 14., 15., 16., 17.,
      1 18., 19., 20., 21., 30. /
0011 DATA SIS4CP/89000., 67000., 46000., 32000., 22800., 16000.,
      1 11700., 8200., 5800., 4000., 2700., 1700., 890., 370.,100.,0. /
0012 DATA SIS4V/7.,7.75, 9., 10., 11., 11.5, 12., 12.5, 12.8, 13.,
      1 13.2, 13.4, 13.5, 13.6, 13.8, 30. /
0013 DATA SIS4P/80000., 62000., 41000., 27500., 16600., 12300.,
      1 8400., 5400., 3800., 2800., 1970., 1140., 680., 250., 30.,0. /
0014 DATA T3FCV/7.,7.75, 9., 10., 11., 12., 13., 14., 15., 15.5,
      1 16., 16.5, 16.8, 17., 17.5, 30. /
0015 DATA T3FCP/30000., 23000., 15000., 10800., 7700., 5300., 3600.,
      1 2300., 1380., 990., 680., 375., 200., 90., 0., 0. /
0016 DATA T3FV/7., 7.75, 9., 10., 11., 11.5, 12., 12.2, 12.4, 12.6,
      1 12.8, 13., 13.1, 13.2, 13.4, 30.6 /
0017 DATA T3FP/ 25000., 18000., 10200., 6300., 3350., 2300., 1500.,
      1 1200., 900., 630., 370., 150., 70., 20., 0.0, 0. /
0018 DATA SVCV / 7.0, 7.75, 9.0, 10., 12., 14., 16., 18., 20., 21.,
      1 22., 22.5, 23., 23.25, 24., 30.0/
0019 DATA SVCPC / 152000.0, 120000.0, 82000.0, 62000.0, 34000.0,
      1 18000., 9300., 4500., 2100., 1300., 600., 340., 125., 50.,0.,0./
0020 DATA SICV / 7.0, 7.75, 9.0, 10., 11., 12., 13., 13.5, 14., 14.5,
      1 15., 15.8, 16.4, 17., 17.2, 30.0 /
0021 DATA SICPC / 32200., 24000., 15000., 10440., 7080., 4760.0,
      1 3130., 2450., 1910., 1408., 1044., 454., 136., 10., 0.0, 0.0/
0022 DATA T3DAV / 7.0, 7.75, 9., 10., 11., 12., 12.5, 13., 13.5, 14.,
      1 14.4, 14.8, 15.2, 15.6, 16., 30. /
0023 DATA T3DAP / 15880., 12100., 7530., 4950., 3040., 1838., 1360.,
      1 1042., 741., 499., 317., 186., 95.4, 45.4, 0.0, 0.0/
0024 DATA ACV /7.0, 7.75, 9.0, 10., 10.5, 11., 11.4, 11.8, 12.2,
      1 12.4, 12.6, 12.8, 13., 13.3, 14., 30.0/
0025 DATA ACP / 7260., 5360., 3250., 2130., 1680., 1295., 1000.,
      1 749., 450., 330., 220., 118., 45., 10., 0.0, 0.0/
0026 DATA AAV / 7.0, 7.75, 9., 10., 10.4, 10.8, 11.2, 11.6,
      1 12., 12.2, 12.4, 12.6, 12.8, 13., 14., 30.0/
0027 DATA AAP / 5000., 3600., 2000., 1160., 910., 700., 530., 380.,
      1 250., 192., 140., 80., 36., 17., 0.0,0.0/
0028 DATA T3DCV / 7.0, 7.75, 9.0, 10.0, 11., 12.0, 13.0, 14.,
      1 14.5, 15.0, 15.5, 16.0, 16.42, 17.0, 18.0, 30.0/
0029 DATA T3DCPC / 21600.0, 17000.0, 11000., 7800., 5500., 3800.,
      1 2500., 1520., 1140., 790., 460., 240., 100., 50., 0.0, 0.0 /
0030 LOGICAL DEPART,HIGH,LOW
0031 LOGICAL LAUNCH, ESCAPE, PARK
0032 BOOSTL=1.0
0033 D1=0.0
0034 IF(LAUNCH) GO TO 820
0035 GO TO 821
0036 820 VBOOST=SQR(VINF1*VINF1 + 120.1)
0037 GO TO 800
0038 821 E100=(RP1*6375. - 6560.)/(RP1 * 6375. + 6560.)
0039 A100 =(RP1*6375. + 6560.)/2.0
0040 BIRDV1=SQR(GMEQ*(1.+E100)/((1.-E100)*A100))-7.75
0041 BIRDV2=SQR(GMEQ*(1.+EPSP)/((1.-EPSP)*A1*RGEO))
      1 -SQR(GMEQ*(1.-E100)/((1.+E100)*A100))
0042 VBOOST=7.75 + BIRDV1 + BIRDV2
0043 GO TO 800
0044 800 GO TO (801,802,803,804,805,806,807,808,809,810,811,812,813),NBIRD
0045 801 BOOSTL=1.0
0046 VBOOST=7.75
0047 GO TO 841
0048 802 CALL TAIN(T(SVV ,SVP ,VBOOST,BOOSTL,16,2,NERR1,D1)
0049 GO TO 841
0050 803 CALL TAIN(T(SIS4CV,SIS4CP,VBOOST,BOOSTL,16,2,NERR1,D1)
0051 GO TO 841
0052 804 CALL TAIN(T(SIS4V ,SIS4P ,VBOOST,BOOSTL,16,2,NERR1,D1)
0053 GO TO 841
0054 805 CALL TAIN(T(T3FCV ,T3FCP ,VBOOST,BOOSTL,16,2,NERR1,D1)
0055 GO TO 841
0056 806 CALL TAIN(T(T3FV ,T3FP ,VBOOST,BOOSTL,16,2,NERR1,D1)
0057 GO TO 841
0058 807 CALL TAIN(T(VC7,PAY7,VBOOST,BOOSTL,16,2,NERR1,D1)

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0059      GO TO 841
0060      808 CALL TAIN( SVCV , SVCP ,VBOOST,BOOSTL,16,2,NERR1,D1)
0061      GO TO 841
0062      809 CALL TAIN(SICV , SICP ,VBOOST,BOOSTL,16,2,NERR1,D1)
0063      GO TO 841
0064      810 CALL TAIN( T3DAV,T3DAP ,VBOOST,BOOSTL,16,2,NERR1,D1)
0065      GO TO 841
0066      811 CALL TAIN( ACV, ACP,VBOOST,BOOSTL,16,2,NERR1,D1)
0067      GO TO 841
0068      812 CALL TAIN( AAV, AAP,VBOOST,BOOSTL,16,2,NERR1,D1)
0069      GO TO 841
0070      813 CALL TAIN(T3DCV,T3DCP ,VBOOST,BOOSTL,16,2,NERR1,D1)
0071      GO TO 841
0072      841 IF (LAUNCH) GO TO 505
0073      GO TO 504
0074      504 IF (DEPART) GO TO 503
0075      GO TO 501
0076      501 CONTINUE
0077      TLTSI=0.0
0078      VJET=DISP*GE
0079      EPS=EPSD
0080      TLTSR=TLTSI/RAD
0081      VINFI=VINFI
0082      SIGMA=DSIGMA
0083      RD=RGEO
0084      GP=GMEO
0085      AS=RP1/(1.-EPS)
0086      PS=AS*RD*(1.-EPS*EPS)
0087      RLTS=PS/(1.+EPS*COS(TLTSR))
0088      VSU=SQRT((GP/(AS*RD))*(1.+2.*EPS*COS(TLTSR)+EPS*EPS)/(1.-EPS*EPS))
0089      DVI=SQRT((VINFI**2)+(2.*GP/(RLTS)))-VSU
0090      BMFST=EXP((-DVI)/VJET)
0091      BPROP=(1.+SIGMA)*BMFST-SIGMA -DINERT/BOOSTL
0092      DEPLM=BPROP
0093      505 P=0.0
0094      Q1=1.0
0095      XJDBAR=0.0
0096      DM=0.0
0097      TDBAR=0.0
0098      GO TO 596
0099      503 C=100.0
0100      D=20.0
0101      TC=8.64E4
0102      TDBAR=30.
0103      TDBAR=TDBAR*TC
0104      T=200.0*TC
0105      GP=GMEO
0106      EPS=EPSD
0107      RD=RGEO
0108      A1=RP1/(1.-EPS)
0109      AD=A1*RD
0110      VC=SQRT(GP/(A1*RD))
0111      U1=.9
0112      430 IF(U1.GT.1.0) U1=.999999
0113      P1=1.84*VC*((AD*AD*C/(GP*TDBAR))**.25)/C
0114      P2=(1.0/U1-1.0)**.25
0115      P3=(1.0/U1-1.0)**.75
0116      FU=ALOG(U1)+VC/C-(P1)*P2
0117      FUDDOT=1.0/U1+P1/(P3*U1*U1*.4.0)
0118      U2=U1-FU/FUDDOT
0119      ETA=1./(1.+(D/C)**2)
0120      UALPHA=(1.0-U2)*1000.*C*C/(2.*ETA*TDBAR)
0121      IF(ABS(1.-(U1/U2))-0.0001) 431,431,432
0122      432 U1=U2
0123      GO TO 430
0124      431 XJDBAR=2.0*ETA*UALPHA*1000.*(1.-U2)/U2
0125      U1=.9
0126      230 IF(U1.GT.1.0) U1=.999999
0127      P1=1.84*VC*((AD*AD*C/(GP*T))**.25)/C
0128      P2=(1.0/U1-1.0)**.25
0129      P3=(1.0/U1-1.0)**.75
0130      FU=ALOG(U1)+VC/C-(P1)*P2
0131      FUDDOT=1.0/U1+P1/(P3*U1*U1*.4.0)
0132      U2=U1-FU/FUDDOT
0133      ETA=1./(1.+(D/C)**2)
0134      UALPHA=(1.0-U2)*1000.*C*C/(2.*ETA*T)
0135      IF(ABS(1.-(U1/U2))-0.0001) 231,231,232
0136      232 U1=U2
0137      GO TO 230
0138      231 XJ=2.0*ETA*UALPHA*1000.*(1.-U2)/U2
0139      DM=(ALOG(XJDBAR/XJ))/(ALOG(TDBAR/T))
0140      IF(DM .LT.0.0) GO TO 240
0141      DM=0.0
0142      XJDBAR=0.0
0143      240 TDBAR=TDBAR/TC
0144      P=1.0
0145      Q1=TDBAR*(-DM)
0146      1 CONTINUE
0147      596 RETURN
0148      END

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C      MPX04F4      FLYBY      E-11
C
C
0001      SUBROUTINE FLYBUY      (NPLAN2,THBAR,THPBAR,PTK,
0002      1  HA,HB,HC,VINF1,DELV1,ANGLE,GME0,AZERO,VASS1,SKIP1,NPASS,ENERGY)
0003      LOGICAL ENERGY,ATOMIC,SOLAR
0004      D1=0.0
0005      C1=0.0
0006      C3=0.0
0007      VASS1=VINF1
0008      NPASS=NPASS + 1
0009      IF(SKIP1.EQ.0.0) GO TO 202
0010      IF(NPASS .GE. 10) GO TO 195
0011      C ***** ASYMPTOTIC MATCHING
0012      XASS1=VINF1*VINF1*.25/SQRT(GME0*AZERO)
0013      GOFX1=2.0*(XASS1+.651630)*(XASS1+4.113609)*(XASS1+1.214342)/(
0014      1  (XASS1+4.169068)*(XASS1+1.303312)*(SQRT(XASS1+1.0)))
0015      201 VASS1=GOFX1*(GME0*AZERO)**.25
0016      202 GO TO (301,302,303,304,305,306,307,308,309,310,311),NPLAN2
0017      195 VASS1=SQRT(VINF1*VINF1 + 2.0*GME0/(145.0000*6375.0))
0018      C ***** SPHERE OF INFLUENCE MATCHING
0019      GO TO 202
0020      301 THBAR=70.0
0021      C MERCURY
0022      HA=56.365662
0023      HB=-20.123871
0024      HC=1.848905
0025      DELV1=0.0
0026      THPBAR=43.796
0027      PTK=1.291965
0028      GO TO 500
0029      302 THBAR=50.0
0030      C VENUS
0031      HA=42.662186
0032      HB=-15.007878
0033      HC=1.328273
0034      DELV1=0.0
0035      THPBAR=27.5
0036      PTK=1.0
0037      GO TO 500
0038      C EARTH
0039      303 GO TO 1
0040      C MARS
0041      304 GO TO 1
0042      305 THBAR=300.0
0043      C JUPITER
0044      HA=56.788559
0045      HB=-15.133818
0046      HC=1.030477
0047      C1=-.002046
0048      C3=1.505424
0049      THPBAR=150.89
0050      PTK=1.056036
0051      GO TO 500
0052      306 THBAR=600.0
0053      C SATURN
0054      HA=54.259232
0055      HB=-13.236733
0056      HC=.827999
0057      C1=-.001736
0058      C3=1.368783
0059      THPBAR=321.034
0060      PTK=.887848
0061      GO TO 500
0062      307 THBAR=600.0
0063      C URANUS
0064      HA=40.394104
0065      HB=-8.366853
0066      HC=.438166
0067      C1=-.001075
0068      C3=1.439463
0069      THPBAR=329.991
0070      PTK=.907105
0071      GO TO 500
0072      308 THBAR=1500.
0073      C NEPTUNE
0074      HA=44.884598
0075      HB=-8.931028
0076      HC=.445309
0077      C1=-.000705
0078      C3=1.512190
0079      PTK=1.274
0080      THPBAR=786.
0081      GO TO 500
0082      C PLUTO
0083      309 GO TO 1

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0071      310 THBAR=500.0
C HALLEY'S COMET RENDEZVOUS
0072      HA=-51.464508
0073      HB=18.605637
0074      HC=-1.553296
0075      C1=-.001243
0076      C3=.993871
0077      PTK=1.0
0078      THPBAR=450.0
0079      GO TO 500
0080      311 DIHI=2.0*57.29578*ARSIN(VASS1/59.54)
C EXTRA-ECLIPTIC RENDEZVOUS
0081      IF(DIHI .GT. ANGLE) DIHI=ANGLE
0082      DILO=ANGLE-DIHI
0083      VINC=DILO/10.0
0084      IF(.NOT. ENERGY) GO TO 411
0085      THBAR=400.0
0086      THPBAR=372.
0087      PTK=1.
0088      HA=.338472
0089      HB=2.247731
0090      HC=-.41
0091      C1=.0713
0092      C3=.335
0093      FACTOR=C1*VINC**C3
0094      GO TO 501
0095      411 HA=5.0
0096      HB=-1.004368
0097      HC=-.000119
0098      C1=2.315532
0099      C3=.443572
0100      THPBAR=180.+DILO
0101      THBAR=300.0
0102      PTK=1.0
0103      HA=HA+C1*VINC**C3
0104      GO TO 502
0105      1 WRITE(6,100)
0106      100 FORMAT(1H ,22HPLANET DATA NOT STORED)
0107      500 FACTOR=C1*VASS1**C3
0108      501 HC=HC+FACTOR
0109      502 RETURN
0110      END

C      MPX04F2      ORBITER
C
C
0001      SUBROUTINE ORBITR (NPLAN2, THBAR, THPBAR, PTK, GM, RG,
1 HA,HB,HC,VINF1,VINF2,DELV1,DELV2,AZERO,AFINAL,VASS1,VASS2,
2SKIP1,SKIP2,NPASS,GMED,ENERGY)
LOGICAL ENERGY,ATOMIC,SOLAR
0002      D1=0.0
0003      C1=0.0
0004      C2=0.0
0005      C3=0.0
0006      C4=0.0
0007      203 GO TO (401,402,403,404,405,406,407,408,409),NPLAN2
0008      401 THBAR=80.
0009      C MERCURY
0010      HA=37.226028
0011      HB=-11.546978
0012      HC=.971943
0013      DELV1=0.0
0014      DELV2=0.0
0015      THPBAR=56.161
0016      PTK=1.156017
0017      GM=2.18E4
0018      RSPHER=46.
0019      RG=2420.
0020      GO TO 500
0021      402 THBAR=100.0
C VENUS
0022      HA=42.995316
0023      HB=-14.002761
0024      HC=1.163274
0025      DELV1=0.0
0026      DELV2=0.0
0027      THPBAR=60.
0028      PTK=1.0
0029      GM=3.2485E5
0030      RSPHER=101.
0031      RG=6.05E3
0032      GO TO 500
C EARTH
0033      403 GO TO 1
C MARS
0034      404 GO TO 1

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0035      405 THBAR=400.0
C JUPITER
0036      HA=56.546051
0037      HB=-13.704782
0038      HC=.843276
0039      C1=-.0017318
0040      C3=1.258404
0041      THPBAR=257.175
0042      PTK=.895741
0043      RG=7.14E4
0044      RSPHER=674.
0045      GM=1.2671E8
0046      GO TO 500
0047      406 THBAR=700.
C SATURN
0048      HA=46.593872
0049      HB=-9.870175
0050      HC=.525386
0051      C1=-.001485
0052      C3=1.145093
0053      THPBAR=437.583
0054      PTK=.908804
0055      RG=6.04E4
0056      RSPHER=905.
0057      GM=3.792E7
0058      GO TO 500
0059      407 THBAR=1200.
C URANUS
0060      THPBAR=740.
0061      PTK=.88825
0062      HA=52.340347
0063      HB=-10.660658
0064      HC=.549718
0065      C1=-.001056
0066      C3=1.056167
0067      RG=2.35E4
0068      RSPHER=2210.
0069      GM=5.788E6
0070      GO TO 500
0071      408 THBAR=2000.
C NEPTUNE
0072      HA=58.582687
0073      HB=-11.742033
0074      HC=.598062
0075      C1=-.000748
0076      C3=1.123747
0077      THPBAR=1220.
0078      PTK=.748
0079      RG=2.23E4
0080      RSPHER=3900.
0081      GM=6.8E6
0082      GO TO 500
C PLUTO
0083      409 GO TO 1
0084      1 WRITE(6,100)
0085      100 FORMAT(2H , 22HPLANET DATA NOT STORED)
0086      500 VASS1=VINF1
0087      VASS2=VINF2
0088      NPASS=NPASS + 1
0089      IF(SKIP1.EQ.0.0) GO TO 499
0090      IF(NPASS .GE. 10) GO TO 195
C ***** ASYMPTOTIC MATCHING *****
0091      XASS1=VINF1*VINF1*.25/SQRT(GMEO*AZERO)
0092      GOFX1=2.0*(XASS1+.651630)*(XASS1+4.113609)*(XASS1+1.214342)/(
1 (XASS1+4.169068)*(XASS1+1.303312)*(SQRT(XASS1+1.0)))
0093      VASS1=GOFX1*(GMEO*AZERO)**.25
0094      499 IF(SKIP2.EQ.0.0) GO TO 501
0095      IF(NPASS .GE. 10) GO TO 196
0096      XASS2=VINF2*VINF2*.25/SQRT(GM*AFINAL)
0097      GOFX2=2.0*(XASS2+.651630)*(XASS2+4.113609)*(XASS2+1.214342)/(
1 (XASS2+4.169068)*(XASS2+1.303312)*(SQRT(XASS2+1.0)))
0098      GO TO 198
C ***** SPHERE OF INFLUENCE MATCHING *****
0099      VASS1=SQRT(VINF1*VINF1 + 2.0*GMEO/(145.0000*6375.0))
0100      GO TO 499
0101      196 VASS2=SQRT(VINF2*VINF2 + 2.0*GM/(RSPHER *RG))
0102      GO TO 501
0103      198 VASS2=GOFX2*(GM*AFINAL)**.25
0104      501 FACTOR=C1*(VASS1 + VASS2)**C3
0105      HC=HC+FACTOR
0106      RETURN
0107      END

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C      MPX04F3      ARRIVE      E-14
C
0001      SUBROUTINE ARRIV (ARRIVE,NPLAN2,      P,Q,Q1,Q2,TCBAR,
1      XJCBAR, CM, GM, EPST, TLTSI, AISP, GE,
2      ASIGMA,RP2,A2,ARRML,VINF2 ,L,RG,B)
0002      LOGICAL MODE,FLYBY,ORBIT,ARRIVE,DEPART,HIGH,LOW
0003      DIMENSION EPST(20)
0004      RAD=1.0/.01745329
0005      IF (ARRIVE) GO TO 100
0006      GO TO 200
0007      100 C=100.0
0008      D=20.0
0009      TC=8.64E4
0010      TCBAR=30.0
0011      TCBAR=TCBAR*TC
0012      T=200.0*TC
0013      EPS=EPST(L)
0014      GP=GM
0015      A2=RP2/(1.-EPS)
0016      AD=A2*RG
0017      VC=SQRT(GP/(A2*RG))
0018      U1=.9
0019      430 IF(U1.GT.1.0) U1=.999999
0020      P1=1.84*VC*((AD*AD*VC/(GP*TCBAR))**.25)/C
0021      P2=(1.0-U1)**.25
0022      P3=(1.0-U1)**.75
0023      FU=ALOG(U1)+VC/C-(P1)*P2
0024      FUDDT=1.0/U1+P1/(P3*U1*U1*4.0)
0025      U2=U1-FU/FUDDT
0026      ETA=1./(1.+(D/C)**2)
0027      UALPHA=(1.0-U2)*1000.*C*C/(2.*ETA*TCBAR)
0028      IF(ABS(1.-(U1/U2))-0.001) 431,431,432
0029      432 U1=U2
0030      GO TO 430
0031      431 IF(U2 .GE. 1.0) U2=.999998
0032      XJCBAR=2.0*ETA*UALPHA*1000.*(1.-U2)/U2
0033      U1=.9
0034      230 IF(U1.GT.1.0) U1=.999999
0035      P1=1.84*VC*((AD*AD*VC/(GP*T))**.25)/C
0036      P2=(1.0-U1)**.25
0037      P3=(1.0-U1)**.75
0038      FU=ALOG(U1)+VC/C-(P1)*P2
0039      FUDDT=1.0/U1+P1/(P3*U1*U1*4.0)
0040      U2=U1-FU/FUDDT
0041      ETA=1./(1.+(D/C)**2)
0042      UALPHA=(1.0-U2)*1000.*C*C/(2.*ETA*T)
0043      IF(ABS(1.-(U1/U2))-0.001) 231,231,232
0044      232 U1=U2
0045      GO TO 230
0046      231 IF(U2 .GE. 1.0) U2=.999999
0047      XJ=2.0*ETA*UALPHA*1000.*(1.-U2)/U2
0048      CM=(ALOG(XJCBAR/XJ))/(ALOG(TCBAR/T))
0049      IF(CM .LT.0.0) GO TO 240
0050      CM=0.0
0051      XJCBAR=1.0
0052      240 TCBAR=TCBAR/TC
0053      500 Q=1.0
0054      Q2=TCBAR**(-CM)
0055      GO TO 114
0056      200 Q2=1.0
0057      Q=0.
0058      CM=0.0
0059      TCBAR=0.0
0060      XJCBAR=0.0
0061      GP=GM
0062      EPS=EPST(L)
0063      TLTSI=0.0
0064      VJET=AISP*GE
0065      TLTSR=TLTSI/RAD
0066      VINF=VINF2
0067      SIGMA=ASIGMA
0068      AS=RP2/(1.-EPS)
0069      PS=AS*RG*(1.-EPS*EPS)
0070      RLTS=PS/(1.+EPS*COS(TLTSR))
0071      VSU=SQRT((GP/(AS*RG))*(1.+2.*EPS*COS(TLTSR)+EPS*EPS)/(1.-EPS*EPS))
0072      DVI=SQRT((VINF**2)+(2.*GP/(RLTS)))-VSU
0073      BMFST=EXP((-DVI)/VJET)
0074      BPROP=(1.+SIGMA)*BMFST-SIGMA
0075      ARRML=BPROP
0076      GO TO 114
0077      19 WRITE(6,221)
0078      221 FORMAT(1H ,22HPLANET DATA NOT STORED)
0079      114 RETURN
0080      END

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